

# RULES

EUROPEAN CHAMPIONSHIP OUTDOOR  
RENTAL KARTING 2023

English



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# Introduction

Thank you for participating in the European Championship Outdoor Rental Karting 2023. As a participant you contribute to the great mission of Formula Karting to make racing as a sport more accessible and to stimulate talent within the racing sport.

You are now reading the rules drawn up by Formula Karting. These rules must be read and obliged by all participants and spectators before taking part in one or more Formula Karting racedays.

Our values that every participant and visitor must comply with:

- Respect
- Fair play
- Integrity
- Good manners
- Self control

Formula Karting reserves the right to make changes to the regulations during the season if they are deemed necessary. Participants will be notified of this.

Participation in motor sports is associated with risks. Possible risks are accidents, in combination with liability. The driver is aware of this when participating.

The timekeeping of the kart track that will be driven on is decisive. Formula Karting cannot derive any rights from this.

# 1) Calendar and rules

## 1.1 Calendar

Race 1 - April 22nd - Spa-Francorchamps (Belgium)

Race 2 - August 19th - Ostricourt (France)

Race 3 - September 16th - Lelystad (Netherlands)

1.2 It is possible to register for only one or two racedays. Drivers who register for one or more race days will receive points for the general classification.

# 2) Race-format

2.1 Five one-lap qualifiers and five sprint races of 11 minutes in five different karts.

2.2 Semi Finals A and B is another one-lap qualifier plus an 11 minutes sprint for the top 40 drivers.

2.3 Final of 11 minutes for the top 20 drivers. Startgrid determined by the ranking after the semi's.

# 3) Sign up requirements

3.1 No license is required.

3.2 Your height is between 150 and 200 centimeters and your weight is below 120 kilos.

3.3 For the race in Ostricourt, the minimum age is 18 years or 14 with significant experience.

3.4 Based on recent race experience, a driver may request dispensation.

3.5 You have no medical condition that would hinder you from safely driving the races. These include, but are not limited to: heart disease, back injury, epilepsy, amputations, artificial limbs, hearing or visual impairment, or any form of mental or physical disability.

3.6 Participation when you are pregnant is not allowed.

3.7 Based on recent race experience, a driver may request dispensation.

# 4) Gear

4.1 Driver must wear an integral helmet with a closed visor and buckle.

4.2 Driver must wear a racing suit.

4.3 Driver must wear racing gloves.

4.4 Driver must wear karting shoes or ankle protective shoes.

4.5 It is recommended to wear a rib protector and neck protector.

4.6 It is forbidden to race with a scarf or other loose clothing. Long hair must be tucked away.

4.7 Any external camera is forbidden. A camera inside the helmet is allowed.

# 5) Weights

5.1 All participants have to weigh 85 kilos after each race.

5.2 Any driver that weighs more than 85 kilos without adding weight, can participate in the Heavyweight subdivision. If so, the drivers need to weigh 95 kilos after each race.

5.3 The driver can use weight blocks from the track, or bring taped pieces of lead to insert in the bottom of the seat. It is forbidden to put extra weight in clothing.

5.4 Drivers can bring a maximum of 20 kilos in the seat, and 20 kilos in the weightboxes of the kart.

5.5 Weight blocks borrowed from the track must be returned to the drop-off point after each session.

# 6) Before the races

6.1 A kart can have handicap weight, which is communicated in the kart draw. Always leave this in the kart! It will be tieripped in the weight boxes. Driver will be last if the weight is taken out.

- 6.2** After the qualifiers the weight handicap will be reviewed and possibly adjusted for the semi's and finals.
- 6.3** If you have a cold kart for your upcoming race, be ready and sit in the kart before the previous race ends. You can then drive one warm-up lap and come back to the pits.
- 6.4** Drivers can use the scale and check their weight up until the previous race finishes. If a driver hinders the weighing procedure, the driver will start last for his upcoming race.

## **7) Qualification**

- 7.1** A race starts with a one-lap qualification. This is one timed lap.
- 7.2** All drivers will be released from the pit and have the out-lap to create space. Standing still or blocking another driving results in starting last. Overtaking during the outlap is allowed.
- 7.3** When crossing start/finish, the timed lap starts with the green flag. Blocking another driver results in disqualification. Overtaking during the timed lap is allowed.
- 7.4** When you cross the Start/Finish again, the timed lap ends. Touching the boarding or hindering another driver after start/finish results in starting last for the race.
- 7.6** In case of a significant timing error or a red flag, we restart the qualification.
- 7.7** In case of a yellow flag, qualification will be redone. In case the driver who caused yellow caused another driver to lose time. The driver causing the yellow flag returns to the pits, waits for the other drivers to redo the qualification and then rejoins them as the last driver on the starting grid.
- 7.7** After the timed lap, you drive slowly towards the marshall on track with the red flag and wait until you are being called forward.

## **8) Start of the race**

- 8.1** Park the kart where the lines remain completely visible or receive a grid penalty.
- 8.2** Race starts with the lights from the track. Multiple red lights go on, and then randomly turn off.
- 8.3** An intentional false start will result in disqualification from the race.
- 8.4** An unintentional false start with an advantage results in a grid penalty.
- 8.5** An unintentional false start without an advantage results in a warning.

## **9) During the race**

- 9.1** Not having both hands on the wheel can result in minimally a warning.
- 9.2** When a driver is stuck on track, don't step out the kart but wait for instructions from marshalls.
- 9.3** Unnecessarily stopping on track or waiting for another driver can result in a penalty.
- 9.4** Taking revenge on a driver will result in a penalty.
- 9.5** If you are turned around on track, wait for a safe moment to turn back around.
- 9.6** Significantly moving the boarding or tires at the apex or exit can result in a penalty.
- 9.7** Excessively asking for a penalty for another driver while driving can result in a penalty

## **10) Finish of the race**

- 10.1** One lap before the finish, drivers are shown a sign with the number '1'.
- 10.2** A race is ended with the finish flag.
- 10.3** The top-5 drives back to the pits in the same order.
- 10.4** The Race Direction keeps the right to finish a race earlier or later.
- 10.5** If the timing ends one lap before the finish flag is given, the organization checks whether the last lap can still be added to the timing. If not, the result without the last lap is the final result.

## 11) After the race

- 11.1 The top-5 of a race plus a few random drivers will be checked on their weight. Measuring methods and tools used by the organization are decisive. If a driver doesn't meet the minimum weight, the driver is ranked last.
- 11.2 If you are top-5 but don't get yourself weighed, you will be ranked last.
- 11.3 After the race you can find the results with penalties in binders at the infodesk of Formula Karting.
- 11.4 Only drivers may request reasoning of decisions made by the Race Direction, if done in a respectful manner.
- 11.5 The Race Direction always keeps the right to edit or undo a decision.

## 12) Overtaking

- 12.1 An overtaking driver's position must be respected if the overtaking driver is at least 50% alongside the inside, or 75% on the outside of the driver in front of him when entering the corner.
- 12.2 Using another kart to break while doing an overtake can result in a penalty.
- 12.3 Repeatedly bumping a driver can result in a penalty.
- 12.4 Bumping a driver before an overtake can result in a penalty.
- 12.5 A bad overtake can result in a penalty.
- 12.6 When returning the place yourself after an incorrect overtaking action, a post-race penalty might still be given.
- 12.7 Any unsportsmanlike behavior can result in a penalty.
- 12.8 A driver may use the entire circuit, but in order for an overtake to be valid, two wheels must stay within the white lines of the circuit.
- 12.9 Contact between drivers should always be tried to be prevented (except pushing forward on a straight)

## 13) Defending

- 13.1 Excessive changing lines more than once on a straight can result in a penalty.
- 13.2 Excessive changing lines while braking can result in a penalty.
- 13.3 The defending driver must respect an overtaking driver's position if the overtaking driver gets at least 50% alongside on the inside of the bend or 75% alongside on the outside of the bend. If the driver does not do this, it can result in a penalty.
- 13.4 A driver may use the entire circuit. If the driver has an unfair advantage because he went out of bounds while defending, it can result in a penalty.

## 14) Kart changes

No karts will be exchanged during a race day unless the kart is defective. If the race directors and/or the mechanics of the kart track see a significant defect in the kart, it will be replaced by the next spare kart. The defective kart, once repaired, will be placed at the end of the reserve kart list.

## 15) Flags and penalties



- 15.1 **Finish flag:** End of qualifying or race. Reduce speed and drive back to the pits..
- 15.2 **Green flag:** Start of qualification or race or the track is free to race or qualify again after a yellow flag.

- 15.3 Yellow flag:** Danger on track! Slow down! Not slowing down enough will be penalized hard. Overtaking under yellow results in last place.
- 15.4 Blue flag:** Let through drivers that are lapping you within three corners, or you are placed last.
- 15.5 Red flag:** Stop racing and follow instructions of marshalls. If 50% of the race is driven, the race is valid and full points are awarded. The time of the strategic element (stated in the briefing) will be settled into the times. If less than 50% of the race is driven, the race is restarted with the same startgrid.
- 15.6 Yellow/Red flag:** Be careful! There is something with the track surface, like oil.
- 15.7 Black flag:** Stop racing and return to the pits. Something is wrong with you, the kart, or you are disqualified. In case of a disqualification, it can not be used for a drop result and the organization decides if you may continue the raceday.
- 15.8** Any unsportsmanlike behavior can result in a penalty.

## 16) Points

- 16.1** For a session, during a raceday for the ranking of a raceday:

#	Pt.	#	Pt.
1	30	13	11
2	27	14	10
3	24	15	9
4	22	16	8
5	20	17	7
6	18	18	6
7	17	19	5
8	16	20	4
9	15	21	3
10	14	22	2
11	13	23	1
12	12	24	0

- 16.2** For a raceday, counting towards the general ranking:

#	Pt.	#	Pt.	#	Pt.	#	Pt.	#	Pt.	#	Pt.
1	100	16	70	31	55	46	40	61	25	76	10
2	95	17	69	32	54	47	39	62	24	77	9
3	91	18	68	33	53	48	38	63	23	78	8
4	88	19	67	34	52	49	37	64	22	79	7
5	86	20	66	35	51	50	36	65	21	80	6
6	84	21	65	36	50	51	35	66	20	81	5
7	82	22	64	37	49	52	34	67	19	82	4
8	80	23	63	38	48	53	33	68	18	83	3
9	78	24	62	39	47	54	32	69	17	84	2
10	76	25	61	40	46	55	31	70	16	85	1
11	75	26	60	41	45	56	30	71	15	86	0
12	74	27	59	42	44	57	29	72	14	87	0
13	73	28	58	43	43	58	28	73	13	88	0
14	72	29	57	44	42	59	27	74	12	89	0
15	71	30	56	45	41	60	26	75	11	90	0

- 16.3** Each raceday, drivers get points for every race. The points of the worst race result, including the semi's will be dropped. Points of the final can't be dropped. At the end of a raceday, the driver with the most points wins the raceday.
- 16.4** After each race day, drivers will receive points towards the overall standings. The driver with the most points at the end of the season wins the overall standings.

- 16.5** If drivers have an equal number of points after deducting the drop result, the best result of a heat of the drivers will be considered. If this is equal, the next best result of a heat is considered, and so on. If it is still a tie, the quickest lap time counts.
- 16.6** If a kart malfunctions during a race that prevents a driver from completing the race, the driver will receive the points for last place.
- 16.7** If a driver decides to stop for whatever reason, the driver will not receive points, but a DNF (Did Not Finish), which cannot be dropped.

## 17) Recognition

- 17.1** The top-3 of all divisions get a trophy per raceday.
- 17.2** Divisions:
  - General ranking
  - Junior: age up to 17 years on the first day of racing.
  - Master: 30 years or older on the first day of racing.
  - Heavyweight: minimum body weight of 85 kilos, supplemented to 95 kilos.
  - Ladies
  - Constructors
- 17.3** After the three racedays, all top-3's will get another podium and trophies.
- 17.4** A raceday is valid if the five qualifiers have been completed.

## 18) Additional rules

- 18.1** All products and materials of the track and organization must be respected.
- 18.2** The use of communication is forbidden.
- 18.3** Unnecessary driving in the wrong direction results in exclusion.
- 18.4** Parc Fermé is only accessible for drivers and accompanists of Juniors to help with weights. If an accompanist stays with a driver after helping with weights, that driver can get a penalty.
- 18.5** Entering the track is forbidden.
- 18.6** Urging any unsportsmanlike behavior can lead to exclusion.
- 18.7** Verbal violence from the entourage can lead to exclusion from the event.
- 18.8** Physical violence by entourage will lead to minimal exclusion from the event.
- 18.9** Manipulation of the kart and/or engine results in minimally a Warning.
- 18.10** Try to leave as many large bags in the car as possible to keep the passage in the go-kart track clear
- 18.11** It is not allowed to consume your own drinks on the go-kart track, except for water.
- 18.12** It is appreciated if the drivers on the podium wear their racing suit and bring their helmets.
- 18.13** The organization reserves the right to terminate or remove sessions from the day program if the safety of the participants, spectators or employees is compromised.

## 19) Violence

- 19.1** Physical or verbal abuse is prohibited in the immediate vicinity of the circuit and can lead to exclusion of the event without restitution of the entry costs.
- 19.2** A middle finger results in a disqualification from the relevant, past or upcoming heat. Repeating middle fingers will result in a minimum disqualification of the race day.
- 19.3 Degrees of verbal abuse and penalties**
  - 1. Making fun off or intimidating another person results in at least being placed last for the relevant, past or upcoming heat. Example: Pancake, sucker or 'I will push you off next race'.
  - 2. Insulting another person will at least result in a disqualification for the relevant, past or upcoming heat. Example: Bastard, jerk, bitch, cock, cunt, whore, slut and so on.



3. Swearing at another person with illness will result in a disqualification for at least one race day. Example: Anything with Cancer, Phthisis, Typhoid, etc.
- 19.4 Degrees of physical violence and penalties**
1. Inappropriately touching or intimidating another person will result in at least being placed last for the relevant, past or upcoming heat. Examples: A light push.
  2. Any form of physical violence will result minimally in disqualification from the race day. Examples: Hard push, hit, kick, spit, headbutt and so on.
- 19.5** The physical or verbal abuse must be reported and confirmed by the affected person, to the race director or organization in order to apply a penalty.

## **20) Liability and damage**

- 20.1** Participation is entirely at own risk or the risk of your parent/guardian if the participant is younger than 18 years old.
- 20.2** Spectators watch at their own risk. Children must be supervised by an adult at all times.
- 20.3** Formula Karting cannot be held liable for any accidents or injuries during racing activities.
- 20.4** Formula Karting reserves the right to refuse access to the race location to anyone who may be a risk to the safety of themselves or anyone else on the premises.
- 20.5** On the first day of racing, the competitor will sign an entry form confirming the waiver.

## **21) Payments**

- 21.1** A registration fee of €90,- applies to register for the entire season, consisting of a deposit of €30,- per race day. The driver then pays €30,- less per raceday. The down payment must be credited to the bank account of Formula Karting no later than 7 working days after confirmation on IBAN number: NL47 KNAB 0257 3072 73.

Once confirmed by the organization and after receipt of your payment, your registration is final for the entire season. From the first race onwards, the driver must ensure that the remaining amount is credited to Formula Karting's bank account no later than 14 days before each race.

- 21.2** The registration fee for a single race must be paid within 7 working days after registration to the bank account of Formula Karting IBAN number: NL47 KNAB 0257 3072 73.

Once confirmed by the organization and after receipt of your payment, your registration is final for the race.

- 21.3** If payments are not credited within the term, you will be removed from the list.
- 21.4** The person who makes the payment must correctly state the details of the payment.
- 21.5** Payment is a confirmation that you have read and agreed to the Rules.
- 21.6** All prices quoted include VAT.

## **22) Sign out and refunds**

- 22.1** If a driver cancels up to ten days before a race day, the entry fee of the race minus €30,- will be refunded to his or her account.
- 22.2** If a driver cancels within ten days before a race day, the entry fee of the race minus €50,- will be refunded to his or her account.
- 22.3** If a driver does not cancel, there will be no refund of the entry fee.
- 22.4** If a driver has a well-founded demonstrable reason for canceling (such as a funeral), the refund will be considered on a case-by-case basis. Formula Karting may ask for proof.
- 22.5** In the event of disqualification from a race day, no refund of entry fees will follow.

## 23) Privacy

- 23.1 Driver agrees to the use of photo and film recordings for promotional purposes.
- 23.2 No rights can be derived from the photo and film recordings.
- 23.3 Phone numbers can be added to the WhatsApp group for unilateral information sharing. If not desired, the participant or supervisor/guardian is free to sign out.
- 23.4 All personal information provided by the driver or guide/guardian remains with the organization and will therefore not be made available to third parties.