INSTRUCTIONS **€U**TIM€ LIN€

€U TIM€ LIN€ is a game in which many of the most relevant and known events concerning the life of the European Union are to be arranged into a time line. The game is to be played on a long table where cards are going to be put forming a long straight line.

- 1. Shuffle the deck keeping all the cards with their red side upwards.
- 2. Take the first card of the deck and put it on the table with its blue face upwards. This card establishes where the future and past events are going to be located.
- 3. Distribute the rest of the cards to the players giving everyone, one by one in clockwise order, the same amount and discarding the rest of them. It's not allowed to catch even a glimpse at the blue side.
- 4. Every player set their cards in front of them showing the card's red side.
- 5. The first player (the youngest one) picks a card of their hand and sets it in the timeline on the table guessing the right place for their card. Then they flip the card and show the date.

INSTRUCTIONS EUTIME

- 6. If the card is correctly placed, the player gets a point; otherwise the card is set to its proper place. The next player (the one on their left), plays.
- 7. The game ends when every card is drawn.
- 8. The player with more points is the one who wins.
- 9. In case of a tie, Tie Break mode can be played.

Tie Break mode:

Same rules, but cards are taken from the deck in every turn. Active player is entitled to put it correctly in the time line. If so they are still in the game, otherwise they are banned. The last player in the game wins.

CREDITS

This game is created by the teachers of Agustinos Alicante School from Spain. It's beed designed as a task for the Erasmus+ project "Europe: Let's stay together." Erasmus+ is not responsible about the opinions, events shown or the rights of images in the game.































































































































