

MONSTER CLUB



ARCADE#7

MASTER OF THE SCEPTER



"HE WHO PLAYS BECOMES THE GAME HIMSELF."

THE
MONSTER CLUB
CORPORATION

ARCADE

THE MONSTER CLUB CORPORATION

MENU

ARCADE

NEW GAME

LOAD GAME

ENTER CODE

CODE

S0-5_

1 2 3 4 5 6 7 8 9 0

CONFIRM

LOADING...

A WORD WITH THE CREATOR OF MONSTER CLUB

For this special occasion we sit down
with the creator of Monster Club.

Great! Let's get going!

Good! Why was the game of Monster
Club created?

Monster Club was created to
accelerate our social interactions.
It's a great reason to get together;
don't you think?

Indeed. Now, some readers are
curious when the comic series
was created?

Although shards of the story have
existed for much longer; its initial
execution began in the summer of
2020. It's much more work than we
ever expected. But it's also much more
fun! We're still finalising
episodes to come.

So, are good and evil concepts within
the world and story of Monster Club?

That's for our readers
to decide. I think it depends mostly
on perspective and context whether
something is perceived as evil.

Today's episode is a
little different, right?

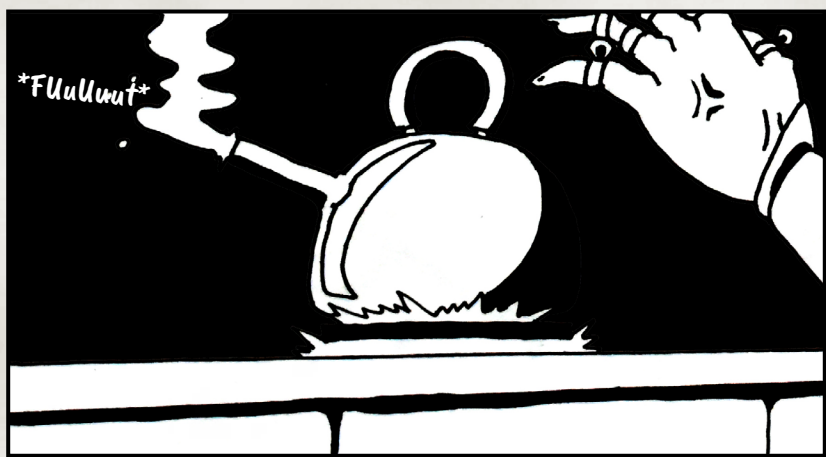
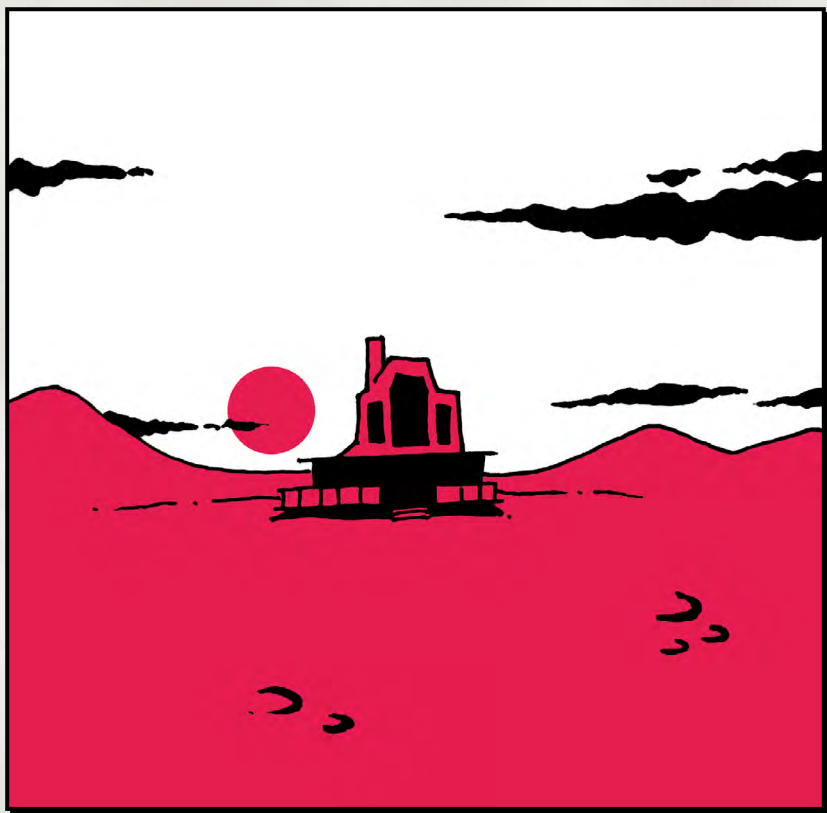
It is! This episode is
a love letter to the game of Monster
Club in its purest form and to all of
those who enjoy playing it.

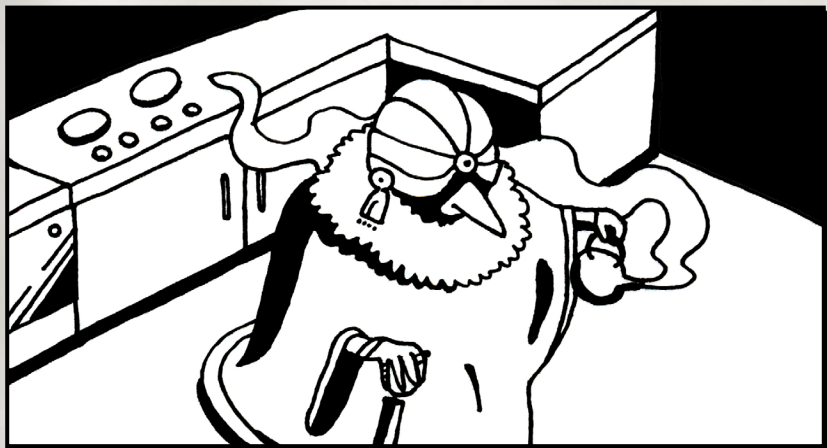
What's it all about?

Ha! That's up to you to find out!

THE STORY CONTINUES NOW...







What took you
so long?

Finding an old
lady like me
shouldn't be that
much of a task for
someone running
a worldwide
organisation...





Show your
pretty face,
Ray!

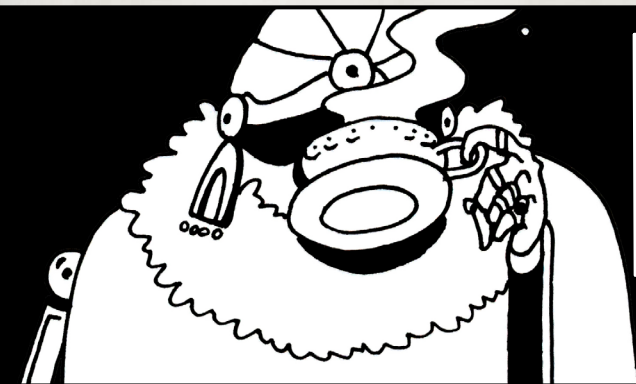


Don't bother it.
This is a fake.

The real artifact is
hidden away quite well.



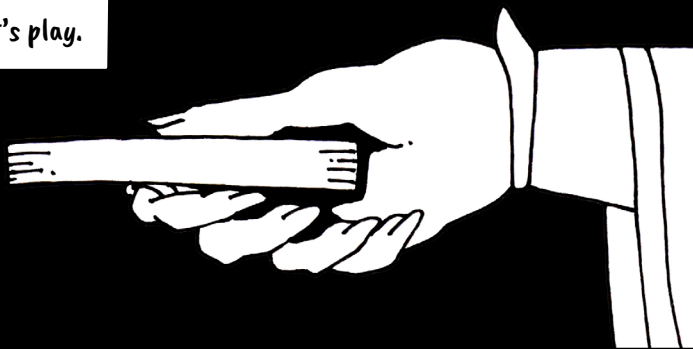
You know
as well as I
do that you
couldn't
control it now
anyways.



But I have
always had
a weak spot
for you.



So let's play.



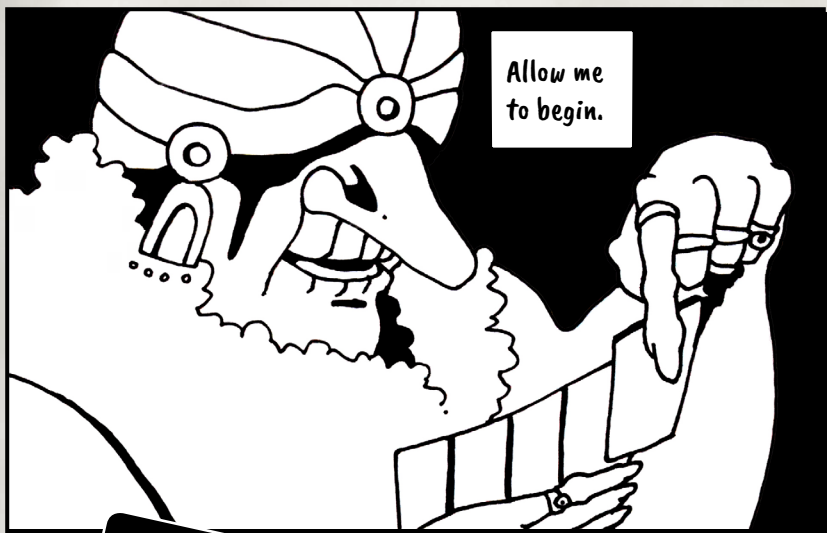
Well then...



But I am
old now.
So... 2
monsters?



Sounds like
we have a
deal!



Allow me
to begin.



I play the Hero Of The Forest.

And stack a face down
power card to it.



I end my turn.

Neat!



I play the
Sunset
Field Giant
to attack
your hero!



... and play a monster
strong enough to destroy
your giant in its place!



Your turn ends!



I enhance my
Guardian Of
The Forest
with The Dark
Moon Sword to
further increase
its power.



I end my turn.

Echoes
come forth
from the
abyss...

Hmm...

When
Giggles,
ruler of the
underworld
is played!

But I do not
need to tell
you about him!



First I play Select & Destroy to Giggles.



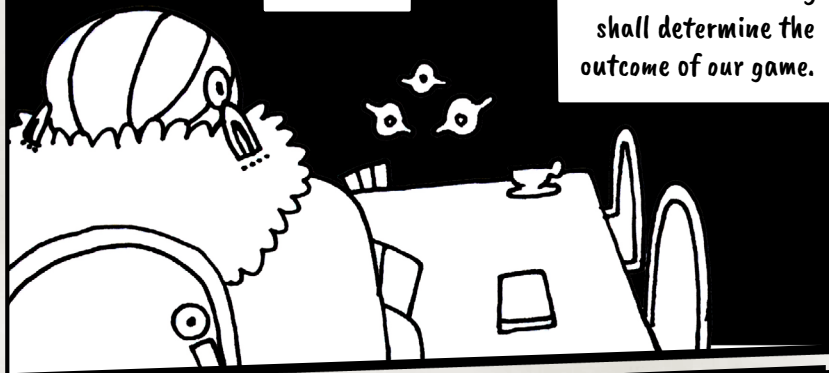
To destroy your power increasing Dark Moon Sword.



You never truly
disappoint, Ray.
This game is as
exciting as always!

I give you
that.

The next destroy
shall determine the
outcome of our game.

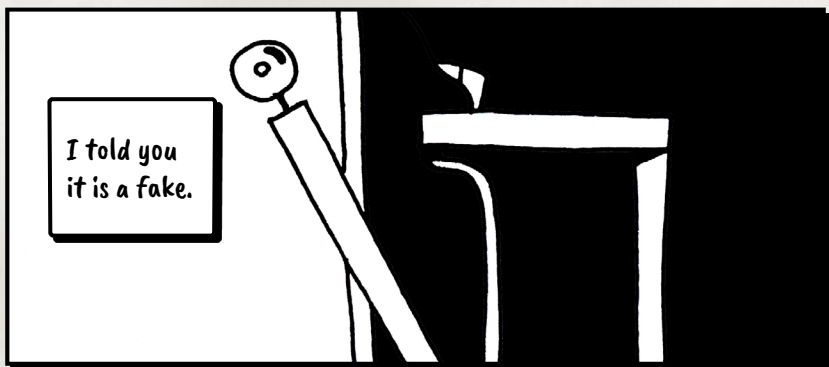


I came here
to obtain
control
over your
scepter.



For the one
beating
its current
owner shall
become its
new master.

I told you
it is a fake.



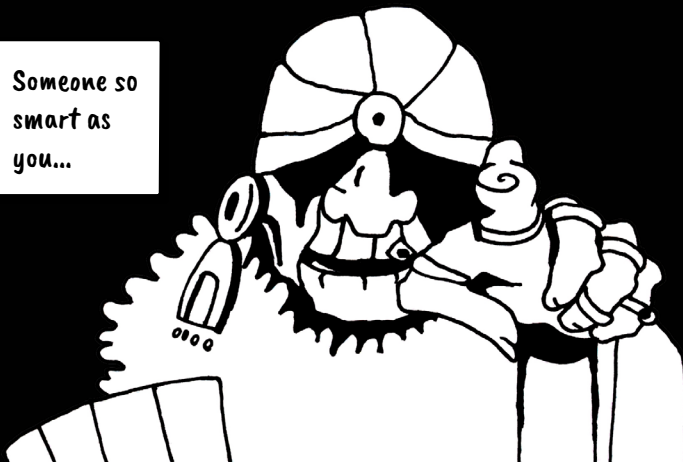
DO
YOU THINK
I AM
A FOOL
?!



YOU are the witch
queen! The one true
bearer of the scepter.

No matter
its actual
whereabouts.

Someone so
smart as
you...



...should have
considered the
probabilities of me
no longer being its
current owner.

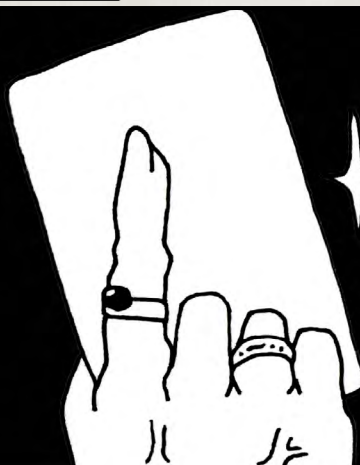
Haven't you noticed
my new appearance?



You just
explained
the
process...



BUT HOW?!



Someone got here
faster, Ray!

It's gone!

But by beating you I
shall seal the games
one last time...

I play
The Witch
Of
Power!

But
that's

...

I'd hoped
you'd
recognised
me!

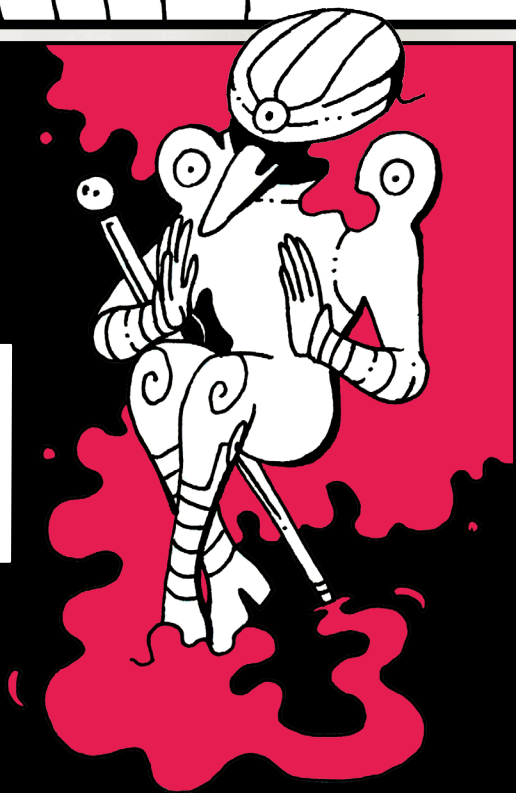
I discovered that
by becoming part of
the game I could also
partially control it.



The scepter
granted me an
exceptional
long life.

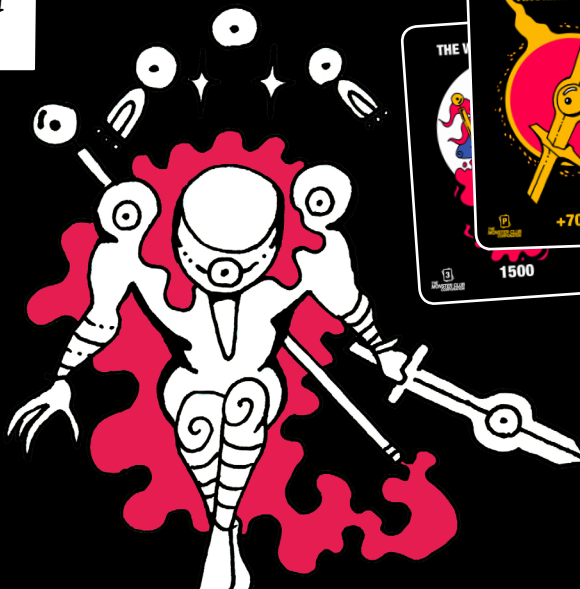
But I can feel
its powers
fading away
by the day
now.

And like this
game my life
therefore is
coming to a
close.



But not before I
beat you...

I stack the
Ancient
Sword to
my Witch
Of power.



To end this
game.



Not so fast!

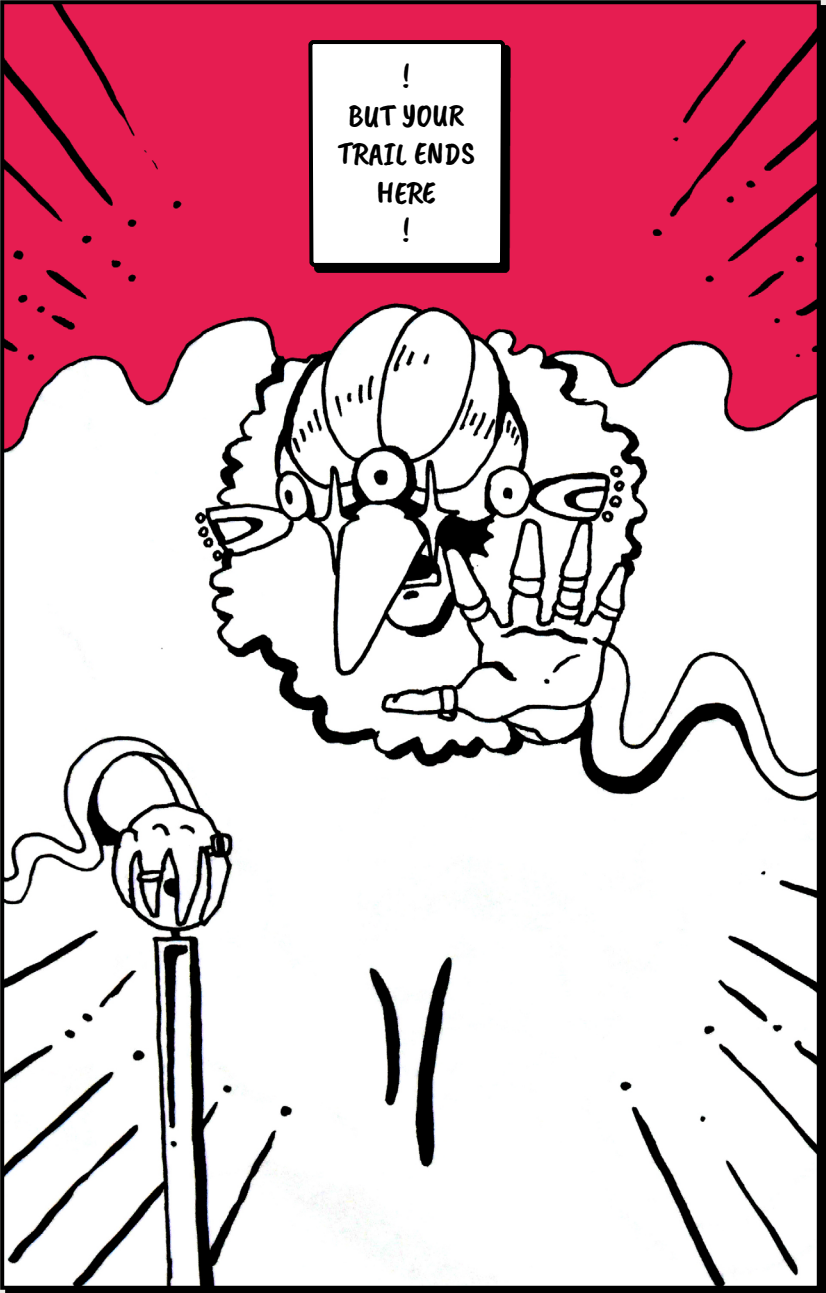


I play
Surprise
Defence
from my
hand.



Increasing Giggles's
score by 600!









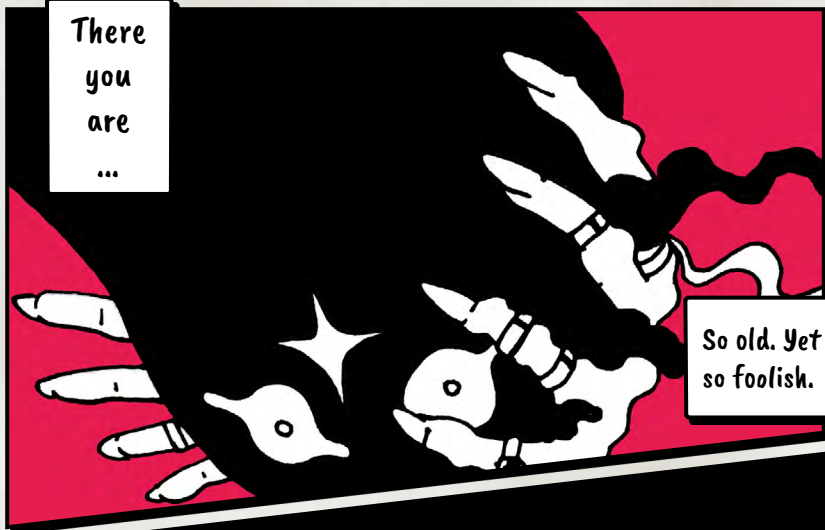
!
IT SHALL
BE MINE
!

IT
DOESN'T
BELONG
WITH
YOU,
RAY



ACCEPT THAT!

There
you
are
...



So old. Yet
so foolish.

But I can
no longer
contain
you like I
contained
the games
over the
ages.



This will
be the last
time Ray.

All
this
must
end.

After
all...

...Nothing lasts
forever, Ray.



The time
for us to
part has
come.



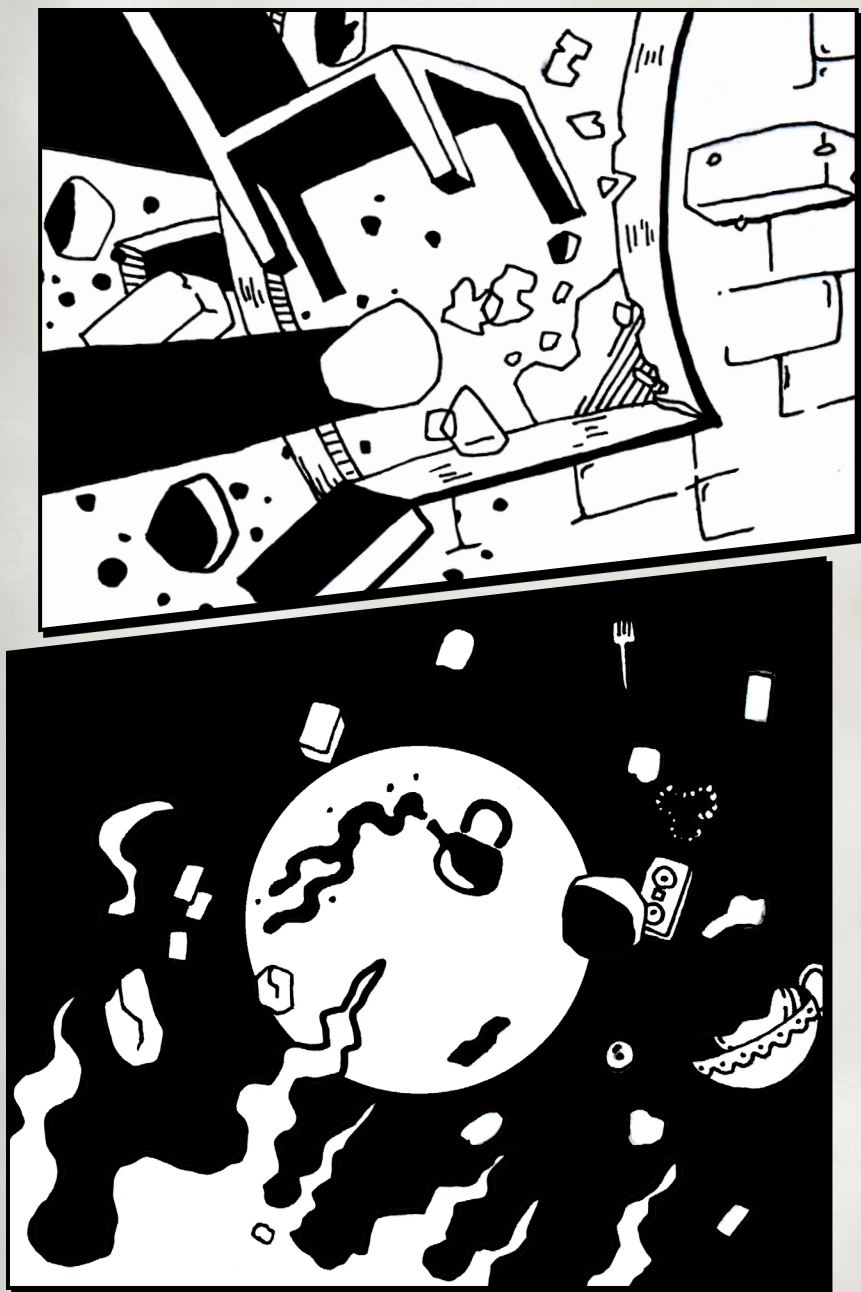
But my
legacy
has been
secured.

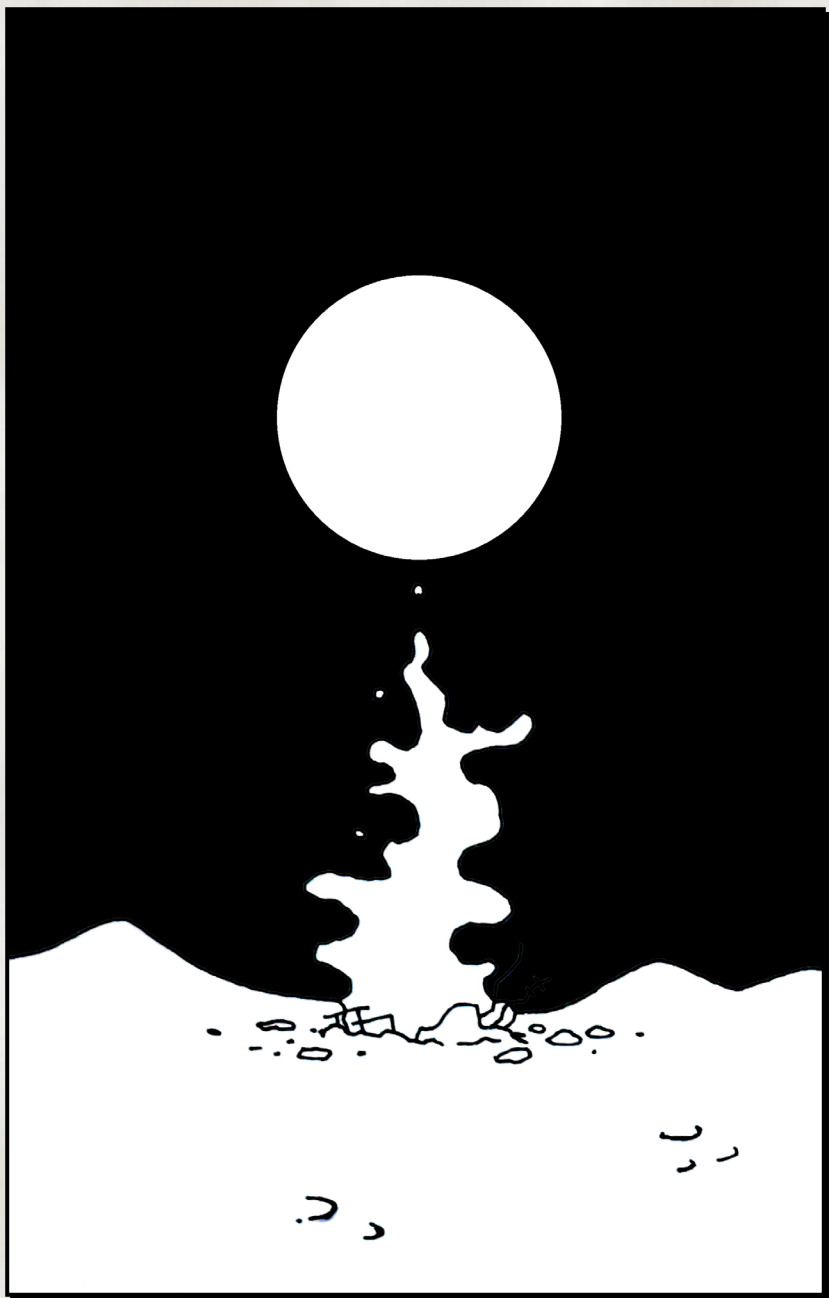
For it is
in good
hands...

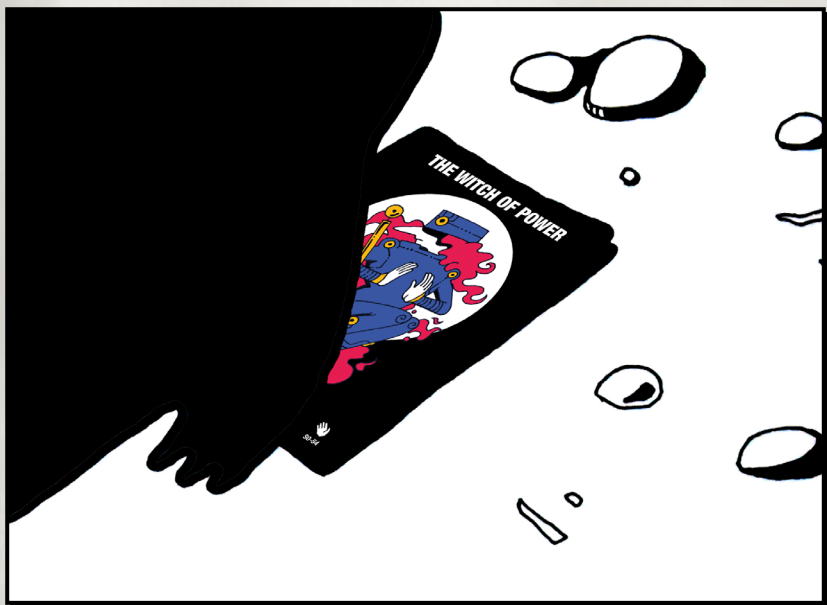


So long,
old friend.







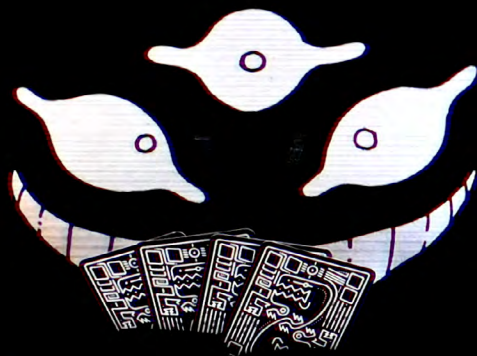


YOUR GAME WAS SAVED...



PLAY & MAKE FRIENDS ONLINE

JOIN MONSTER CLUB DISCORD



DRAGON OF THE SHIMMERING



Destroy a 'Combo Dragon' to play this card.



2000



GET YOUR CARDS

AT WWW.MONSTERCLUBCARDS.COM



SHARE

THE COMIC

SERIES

& HELP US GROW



It's FREE so surprise a friend!