

ALEKSANDAR DANIEL

Architect + UX Designer

PROFILE

background in architecture provides a strong foundation for UX/interaction design. Architecture teaches a human-centered approach, focusing on the needs and comfort of users, whether in physical or digital spaces. This experience in creating functional and aesthetically pleasing environments translates directly to designing intuitive and engaging user experiences. My skills in spatial visualization, attention to detail, and empathy for users enable me to craft solutions that enhance both usability and satisfaction.

CONTACT

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SKILLS

Interaction Design

Design Leadership

Project Management

Workshop Facilitation

U/CX Research
User Interface
Working w Data
Prompt Engin.

EDUCATION HISTORY

Masters in Architecture

Slovakia, Czechia, Austria, Brazil, Turkiye, Portugal September 2017 - June 2024

- Bachelor in Architecture
- Bachelor in Information Services Design

Masaryk University - Czechia September 2022 - Present

EXPERIENCE

Interaction Design

MUNI September 2023 - Present

<u>Classroom Renovation for Children with</u> <u>Developmental Learning Disabilities</u>

User Experience Research

MUNI September 2023 - Present

<u>Mix of Quantitative and Qualitative User</u> <u>Experience Research</u>

User Interface Design for VR

MUNI September 2023 - January 2024

<u>Architecture Portfolio App Development</u>

Design experiments - hackathon

February 27.-28.2023

<u>Turning Online Course Creators Into Online Learning Designers</u>