

## 23. ECHO POKAL 2023

## JUDGES DETAILS PER SKATER

## GRUPPE: KÜR OHNE KÜRKLASSE J FREE SKATING

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
1	Max HETTICH		2	22.18	8.96	13.22	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1Lo		0.50	0.00	0	0									0.50
2	1S+1Lo		0.90	0.00	0	0									0.90
3	1F+1T		0.90	0.00	0	0									0.90
4	1Lze	e	0.48	-0.19	-4	-4									0.29
5	CoSp		0.00	0.00	-	-									0.00
6	1T		0.40	0.00	0	0									0.40
7	ChSq1		3.00	0.00	0	0									3.00
8	1Lz!	!	0.60	-0.12	-2	-2									0.48
9	StSqB		1.50	0.00	0	0									1.50
10	SSpB		1.10	-0.11	-1	-1									0.99
			<b>9.38</b>												<b>8.96</b>
<b>Program Components</b>				<b>Factor</b>											
Composition				2.40	1.75	1.75									1.75
Presentation				2.40	2.00	1.75									1.88
Skating Skills				2.40	1.75	2.00									1.88
<b>Judges Total Program Component Score (factored)</b>															<b>13.22</b>

Deductions:

0.00

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions
2	Daniel HORDIENKO		1	22.01	6.39	15.62	0.00

#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1F		0.50	0.00	0	0									0.50
2	1Lo		0.50	0.00	0	0									0.50
3	1Lz!+1Lo	!	1.10	0.00	0	0									1.10
4	SSp		0.00	0.00	-	-									0.00
5	ChSq		0.00	0.00	-	-									0.00
6	1Lze	e	0.48	-0.19	-4	-4									0.29
7	1S+1T		0.80	0.00	0	0									0.80
8	1F		0.50	0.00	0	0									0.50
9	CCoSp1V		1.50	-0.30	-1	-3									1.20
10	StSqB		1.50	0.00	0	0									1.50
			<b>6.88</b>												<b>6.39</b>
<b>Program Components</b>				<b>Factor</b>											
Composition				2.40	2.25	2.25									2.25
Presentation				2.40	2.00	2.25									2.13
Skating Skills				2.40	2.00	2.25									2.13
<b>Judges Total Program Component Score (factored)</b>															<b>15.62</b>

Deductions:

0.00

## Legend:

#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
e	Wrong edge	<	Under-rotated jump	<<	Downgraded jump	!	Not clear edge
F	Fall						