

MONSTER CLUB



ARCADE#3

LOST & FOUND



"HE WHO PLAYS BECOMES THE GAME HIMSELF."

THE
MONSTER CLUB
CORPORATION

ARCADE

THE MONSTER CLUB CORPORATION

MENU

ARCADE



NEW GAME

LOAD GAME

ENTER CODE

1E

PINK

INITIATING
NEW GAME...

A	B	C	D	E	F	G
H	I	J	K	L	M	N
O	P	Q	R	S	T	U
V	W	X	Y	Z	?	!

► CONFIRM

WHO PLAYS BECOMES THE GAME

Dear Monster,

It all is becoming so much more than just a game of cards.

Monster Club has allowed bonds to be forged beyond borders and time zones. And even during global crisis it has proven to be a beaken of joy, friendship and healthy competition. Regardless of our differences.

We are extremily proud of the Monster Club community consisting of remarkable individuals. And we are aware of the fact that these milestones are not on the corporation.

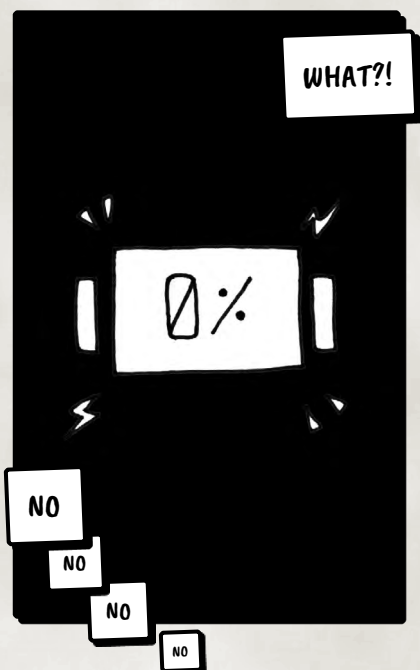
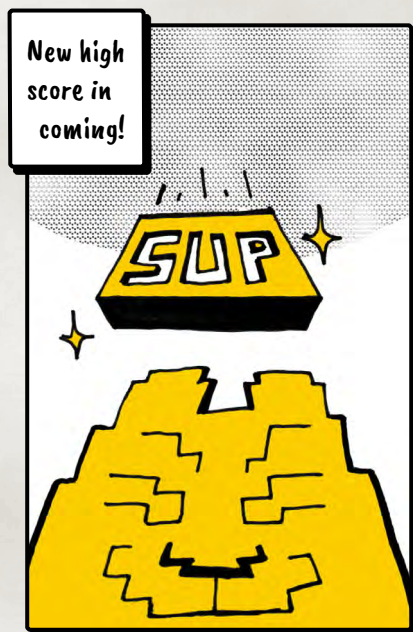
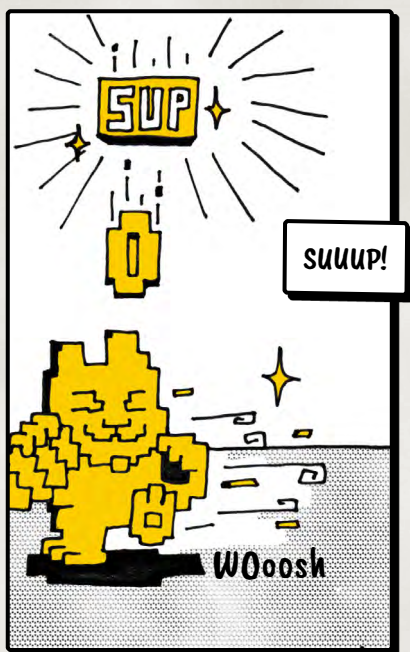
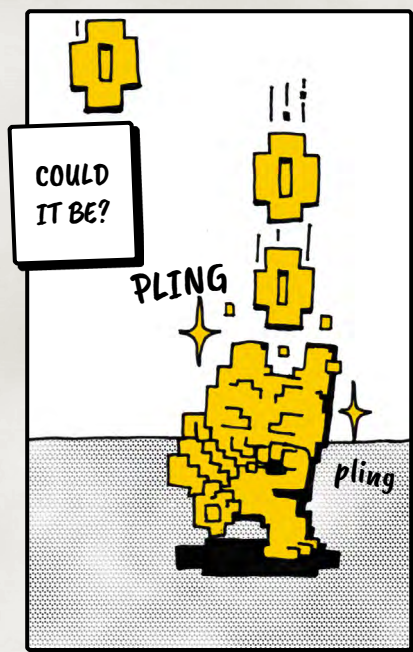
These milestones are on you.

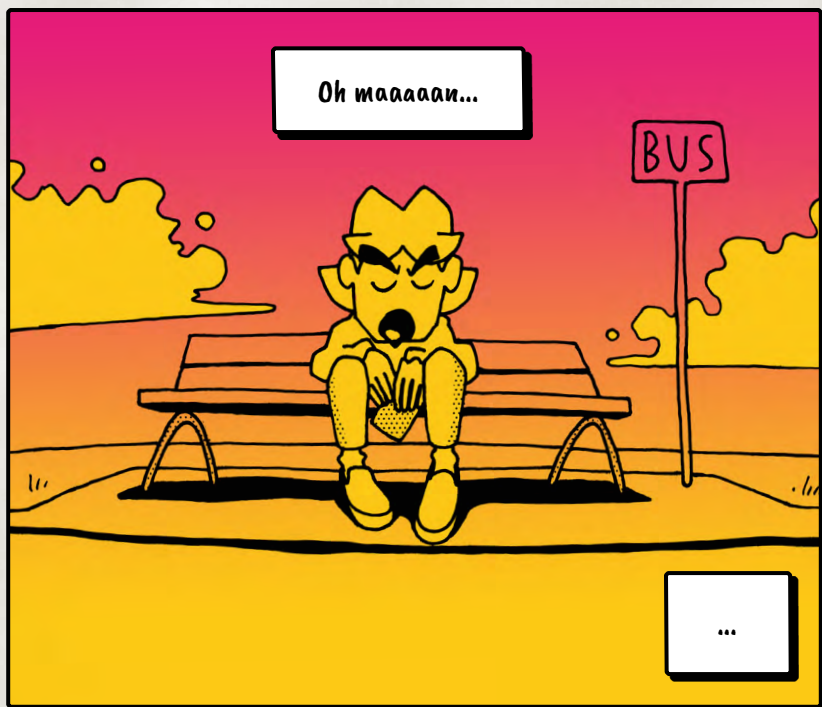
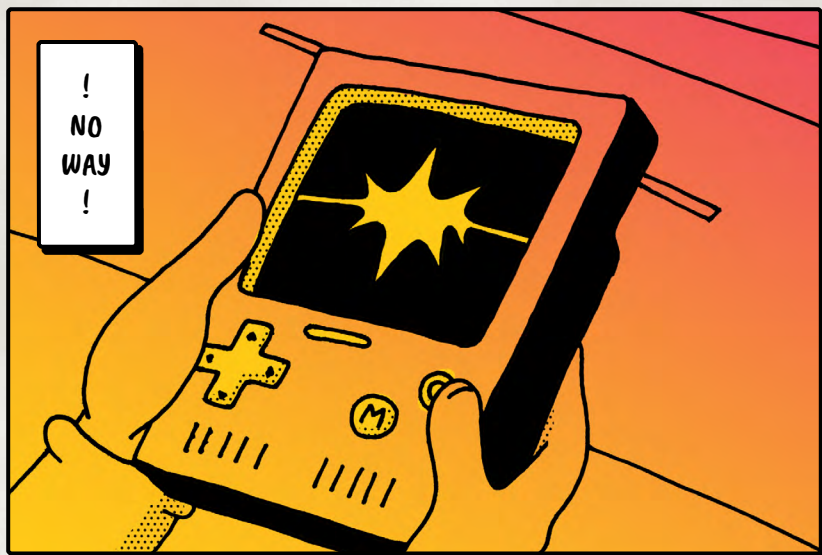
While our grandiose story is about to unfold in front of your eyes in the months to come, there is so much for us to learn from the community, the club. This is to T.M.C.C. what truly gives meaning to the phrase:

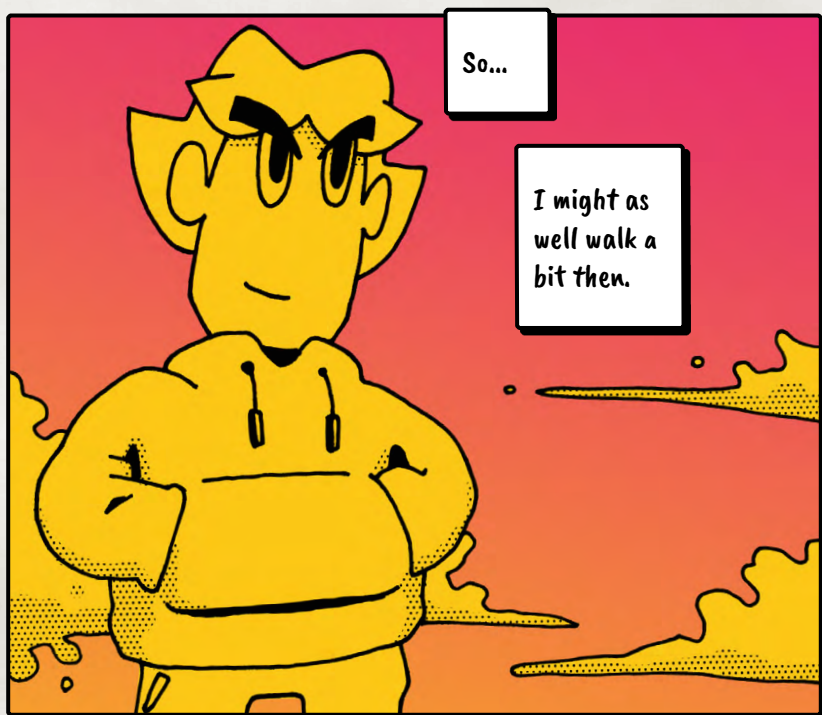
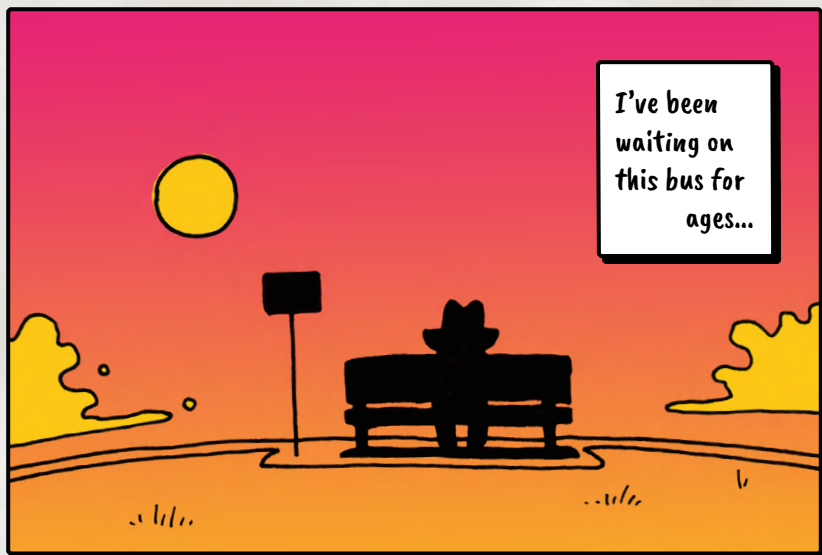
"WHO PLAYS BECOMES THE GAME."

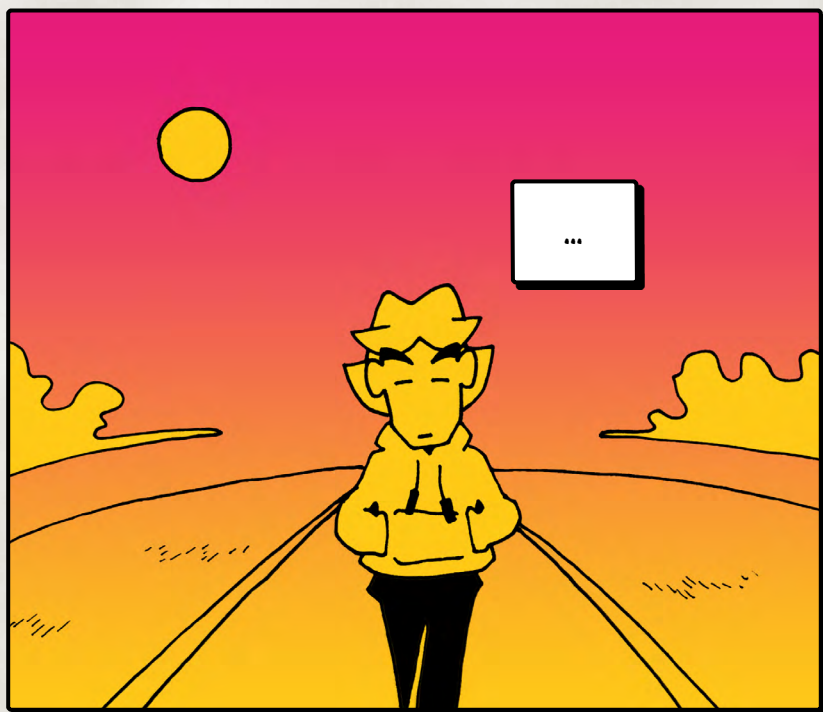
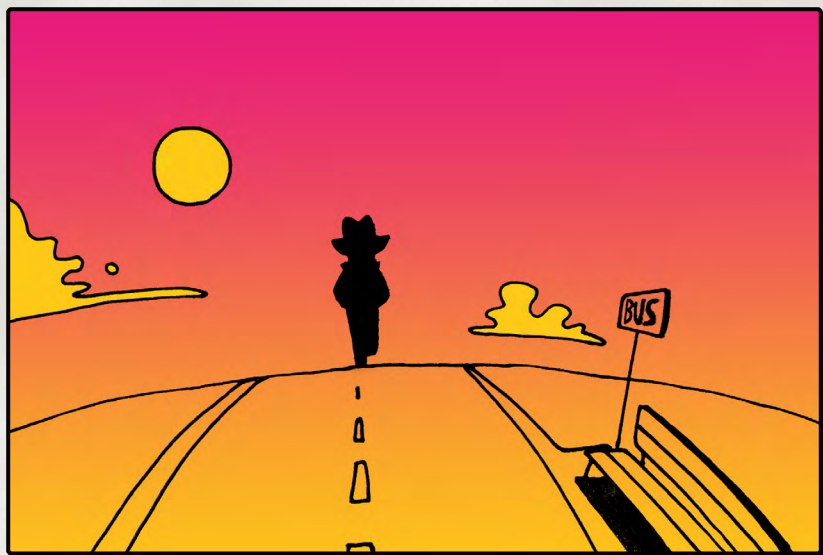
YOUR STORY CONTINUES NOW...



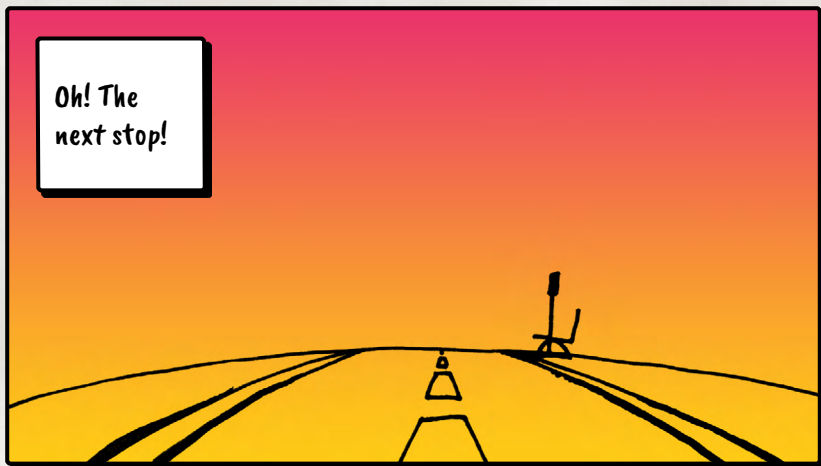




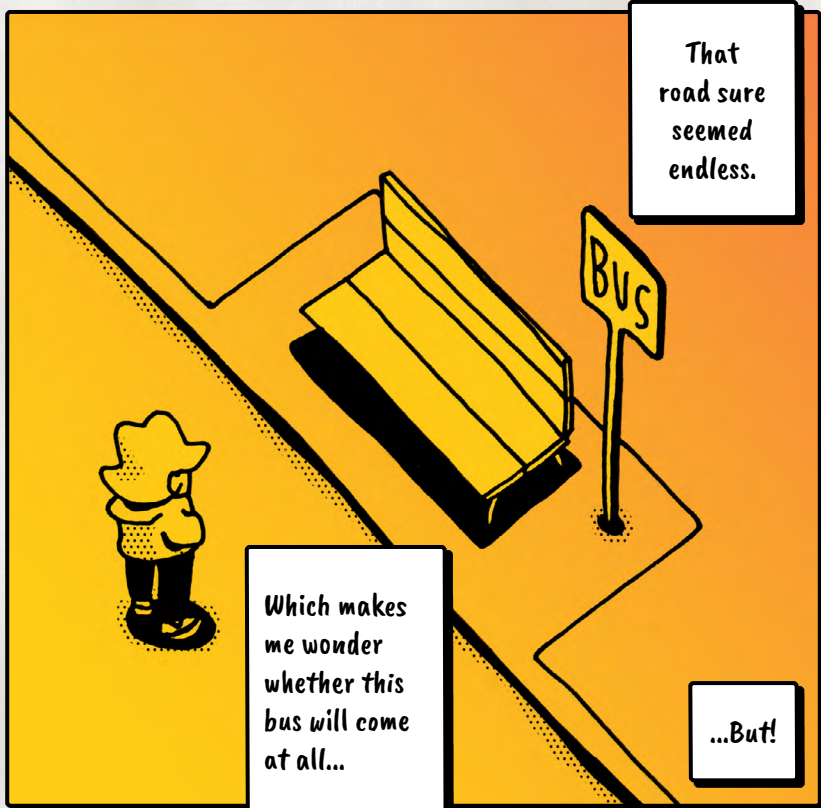




Oh! The
next stop!

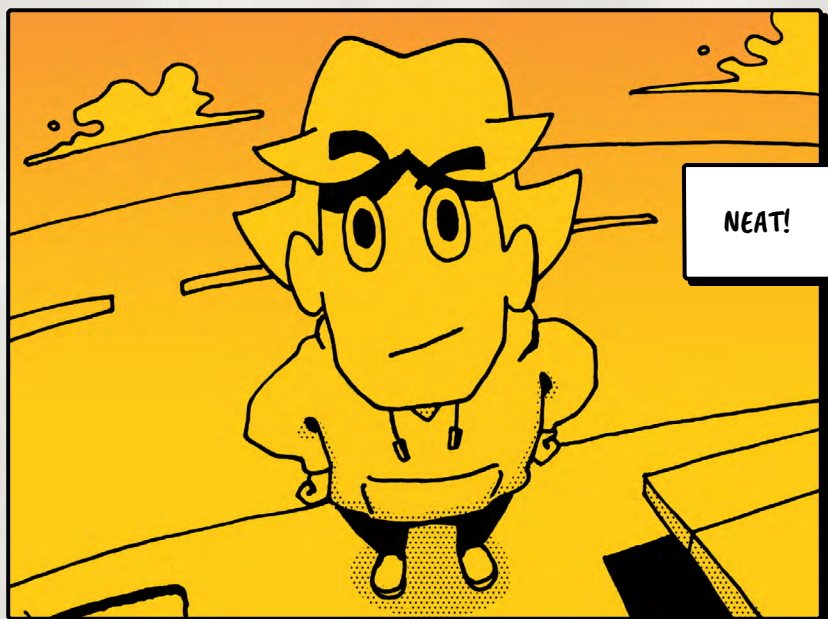
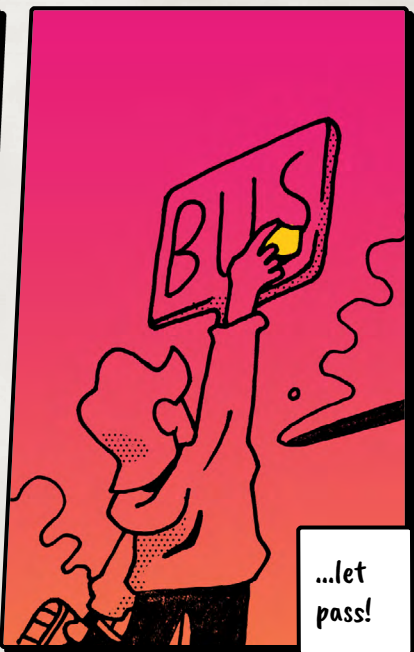


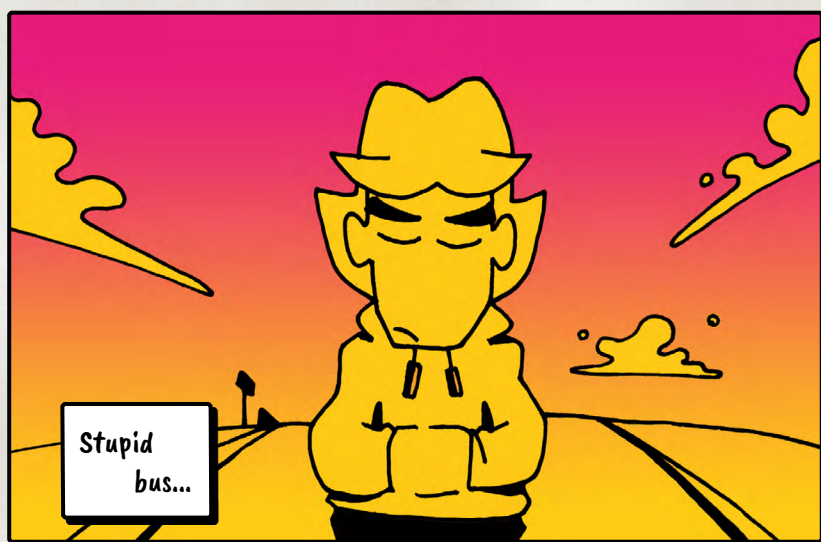
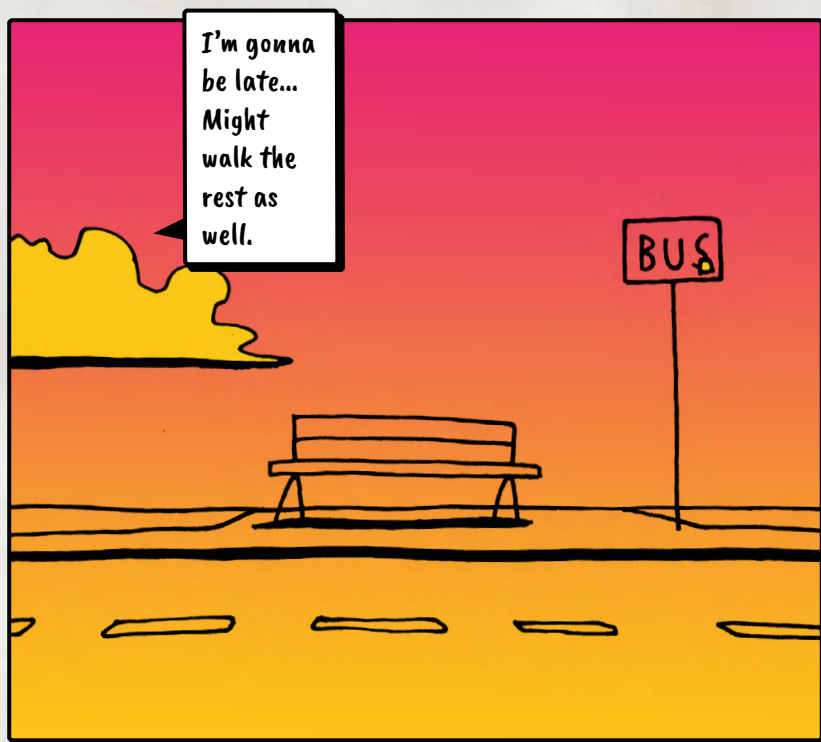
That
road sure
seemed
endless.



Which makes
me wonder
whether this
bus will come
at all...

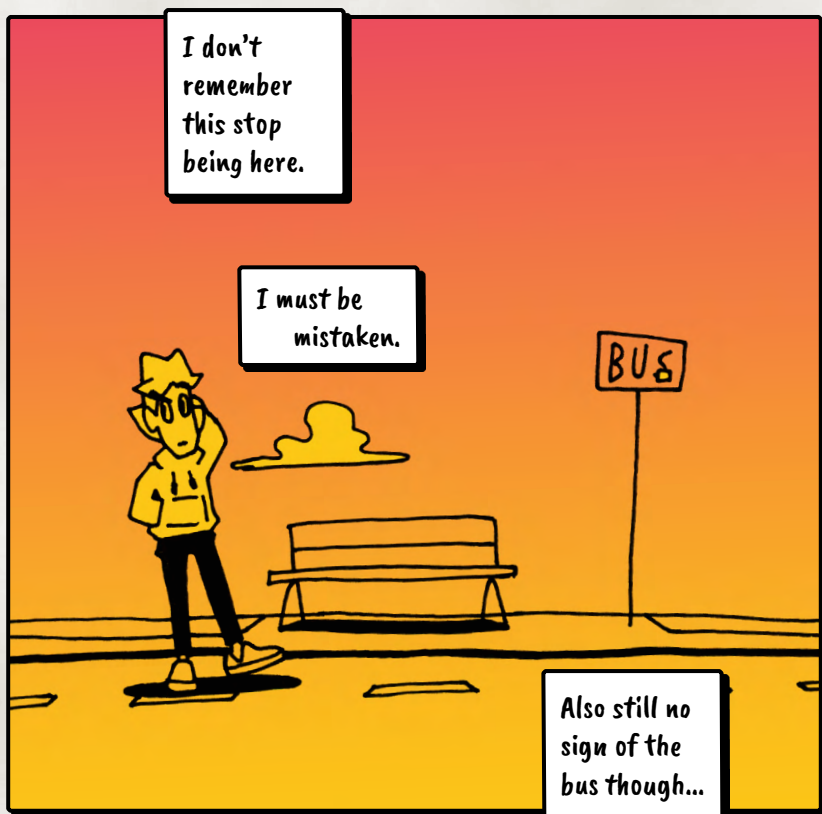
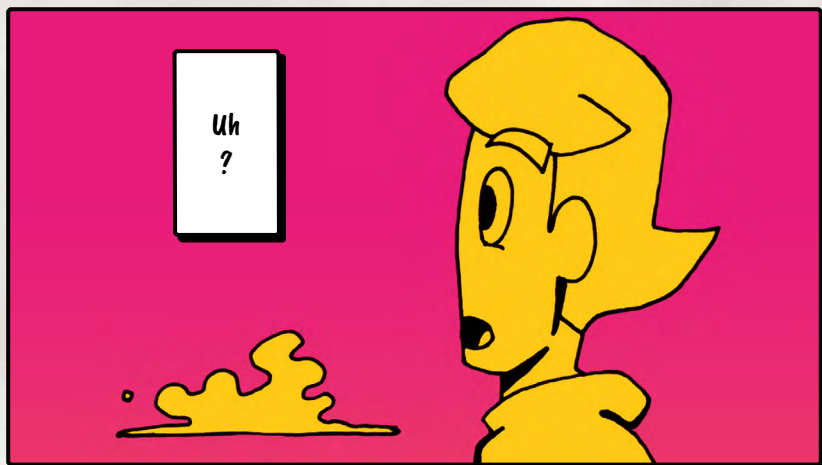
...But!

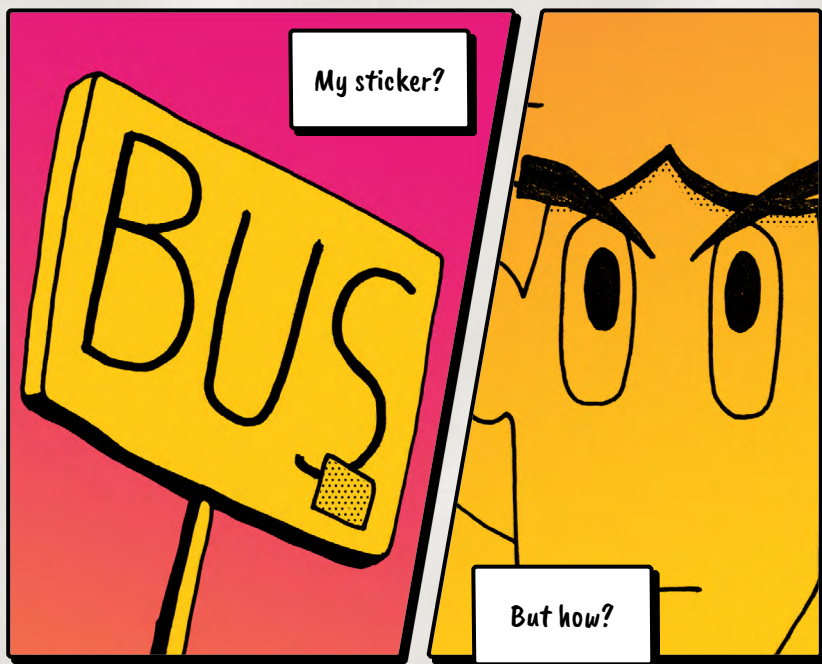
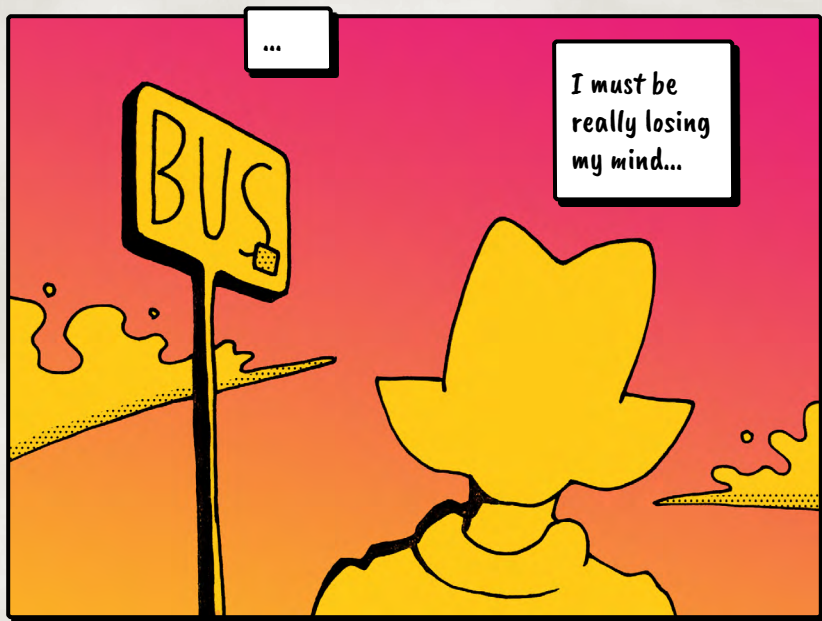


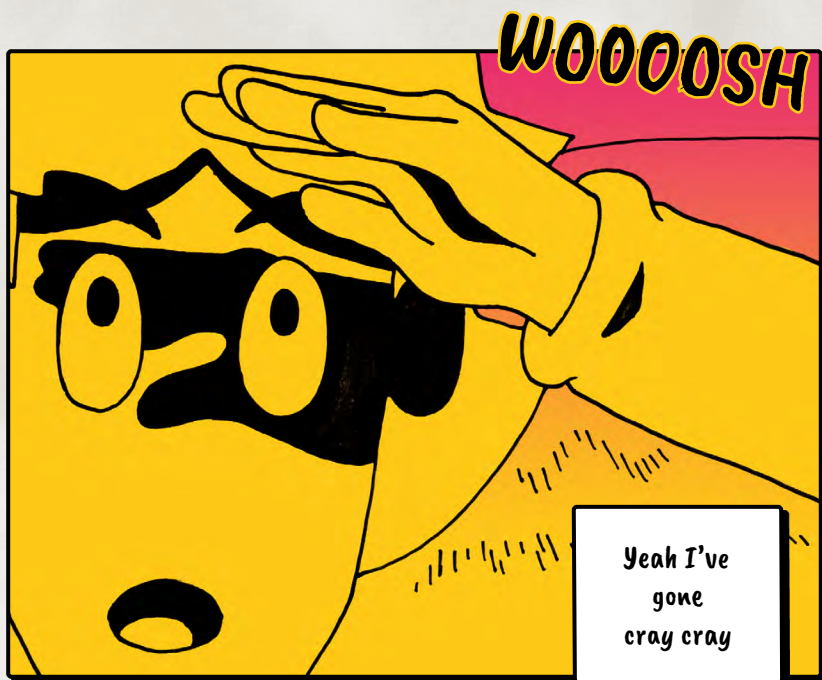


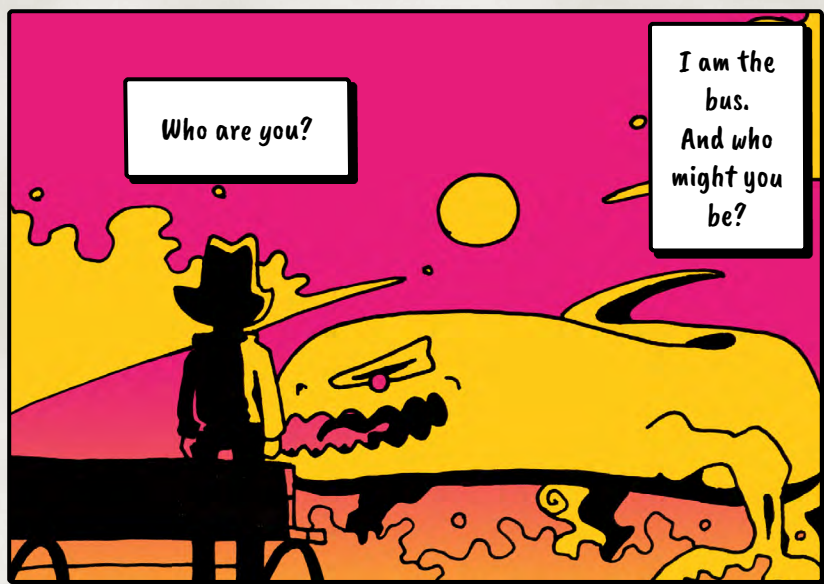
At least
this
summer
breeze
is
nice.

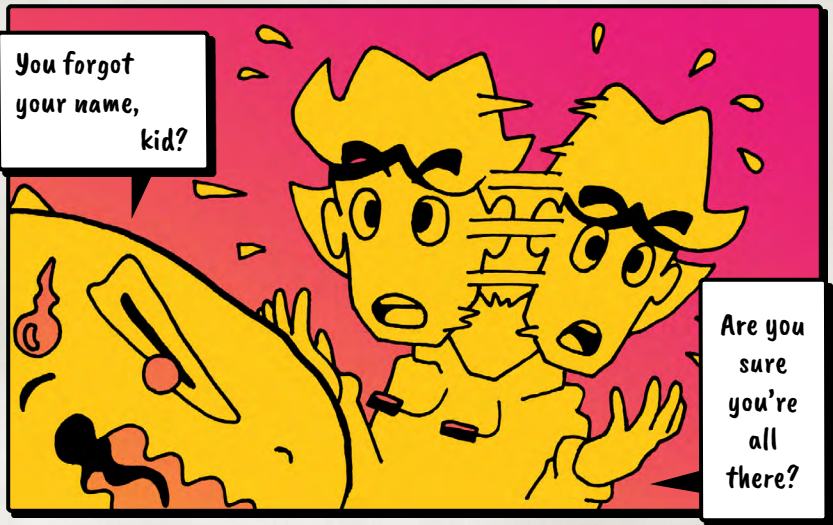










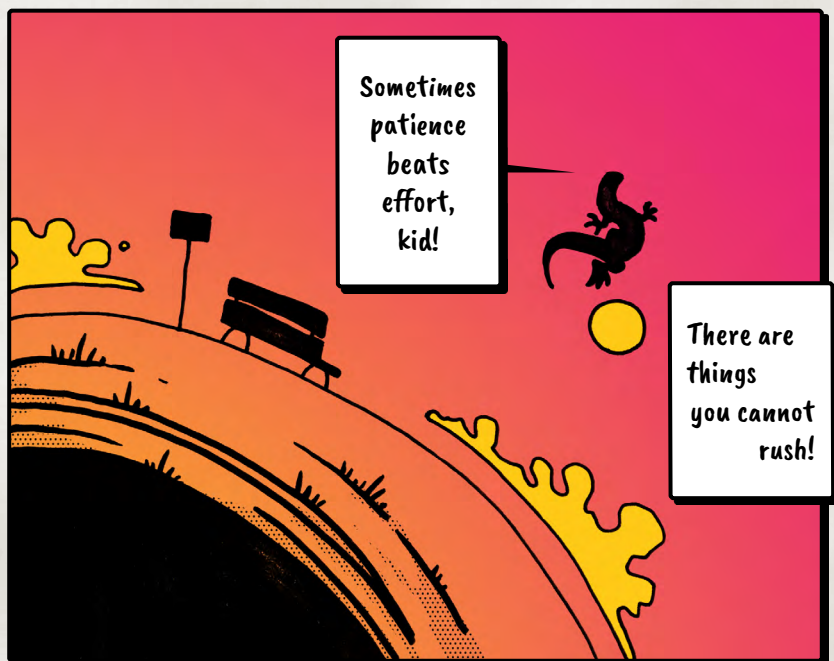
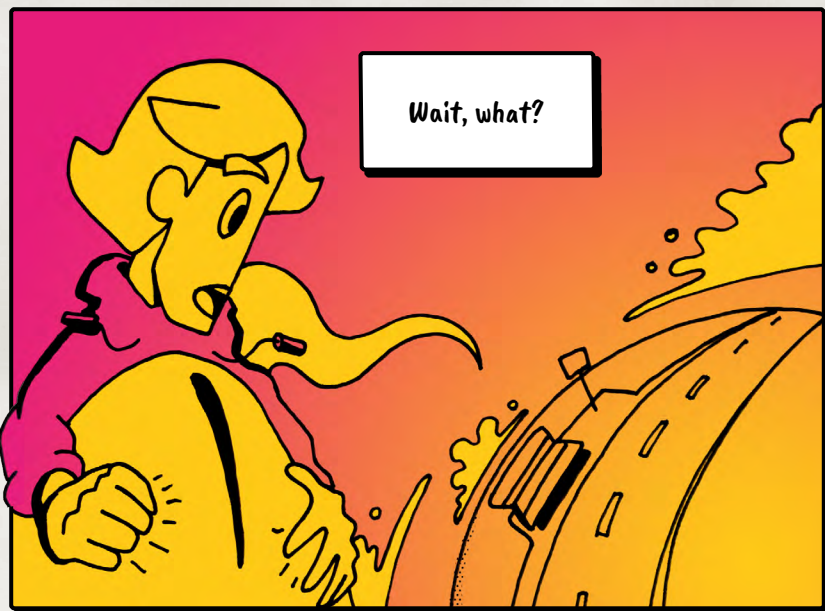


Mind your words, kid!

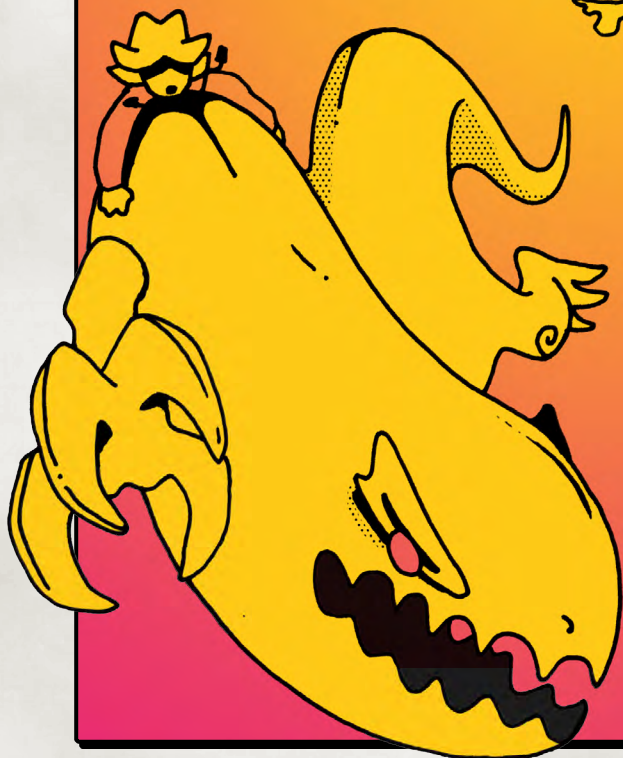
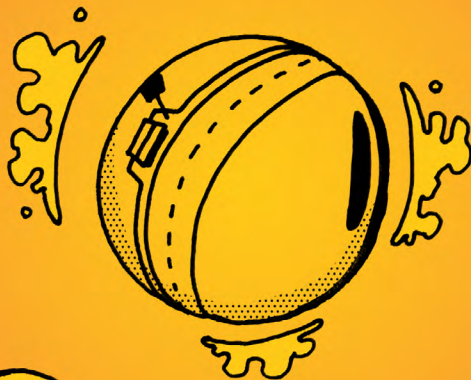
I'm just doing my job.

Take a seat.

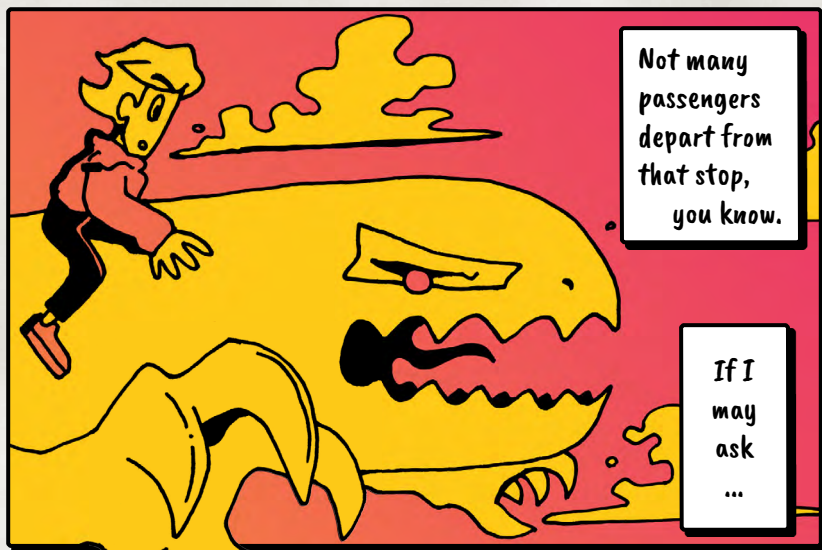


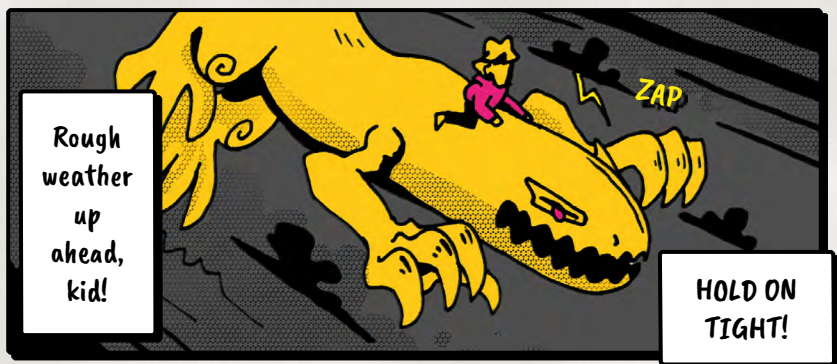
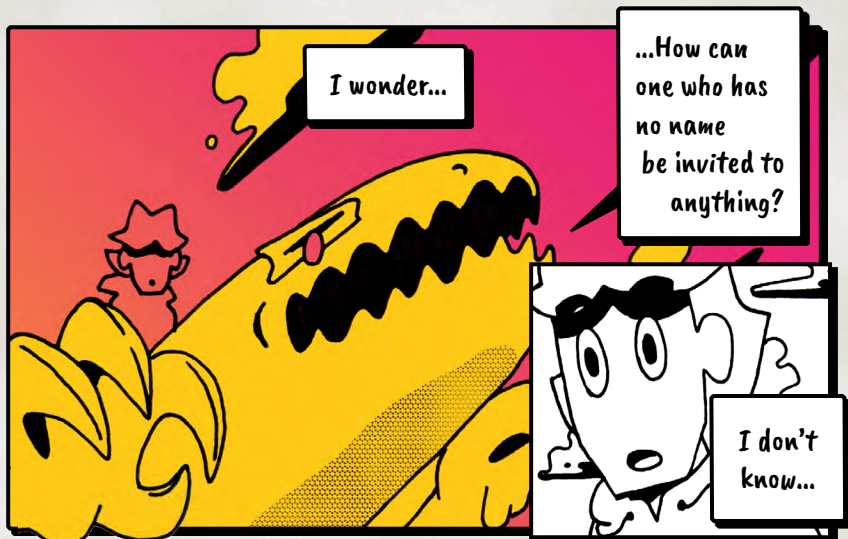


So where
are we
going
?



TO THE END
OF THE
WORLD OF
COURSE
!





So this
is it?

...Is this
how it
ends?

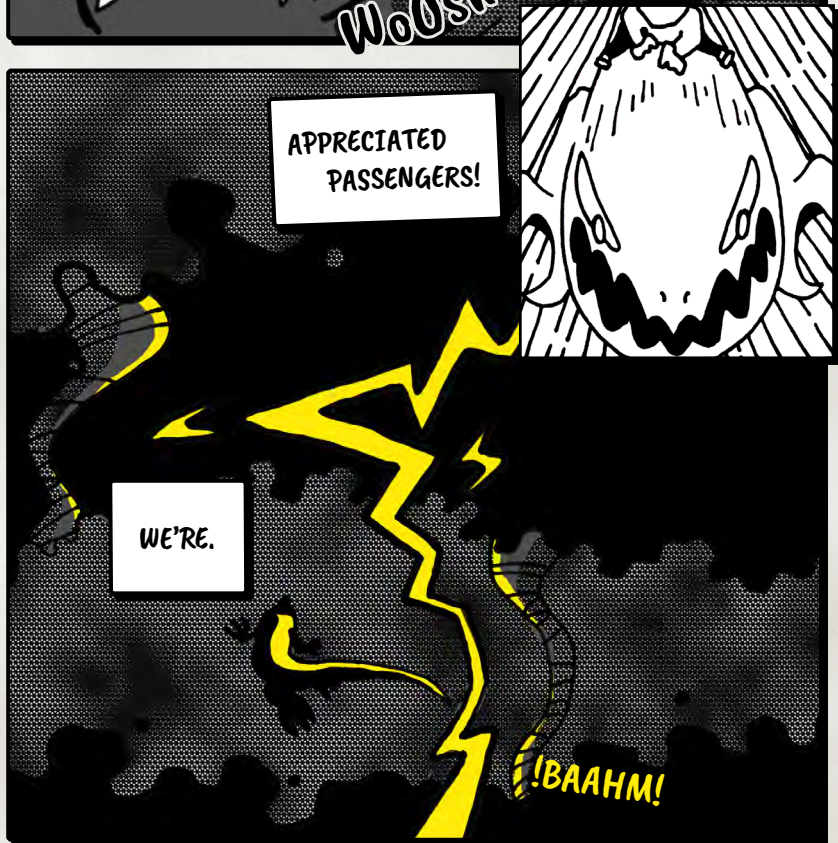
Falling into
an endless
abyss not
remembering
anything...

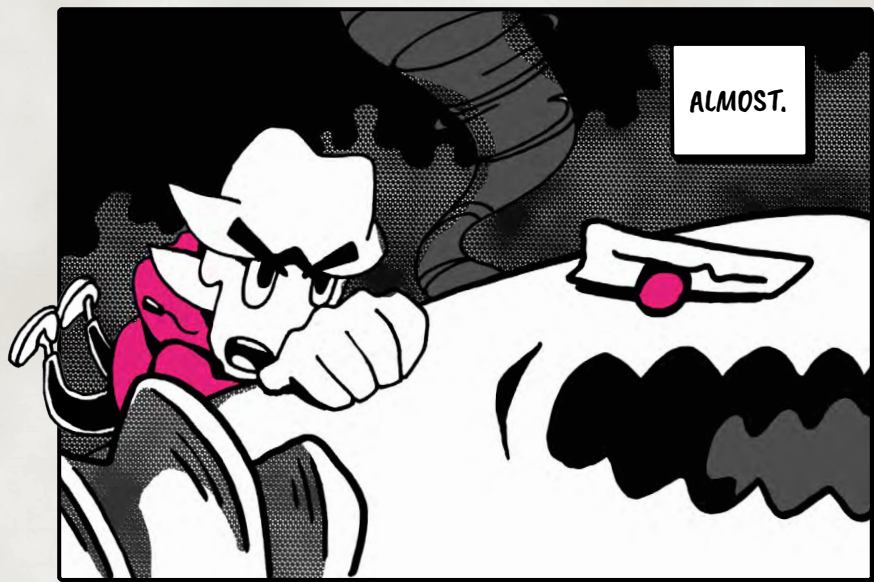


No memories,
no friends...
At least that
Combo Dragon
was nice...

**"AS LONG AS YOU KNOW
WHERE YOU'RE HEADING,
YOU'RE GOOD!"**

...Never to reach...
The End Of The World.







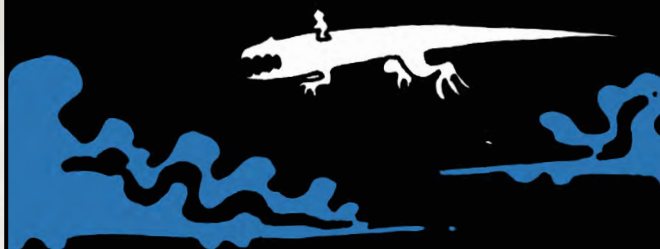
Had you fallen asleep!?
I told you to hold on
tight. You should stay
focused. This ain't no
game you know!

But we
made it
through!-

-Of course we did.

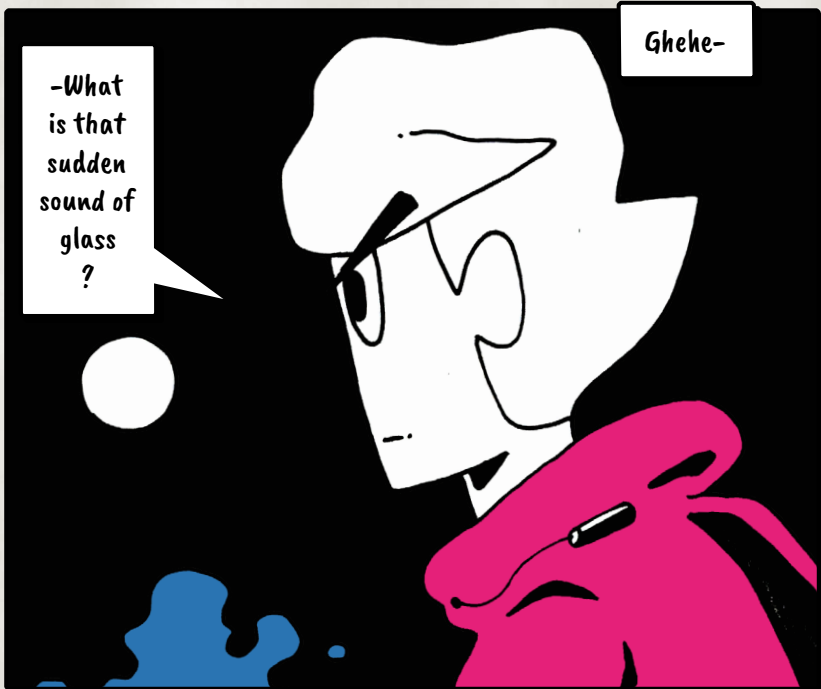
I'm no ordinary
bus, you see...

We've
almost
reached
the final
stop,
kid.

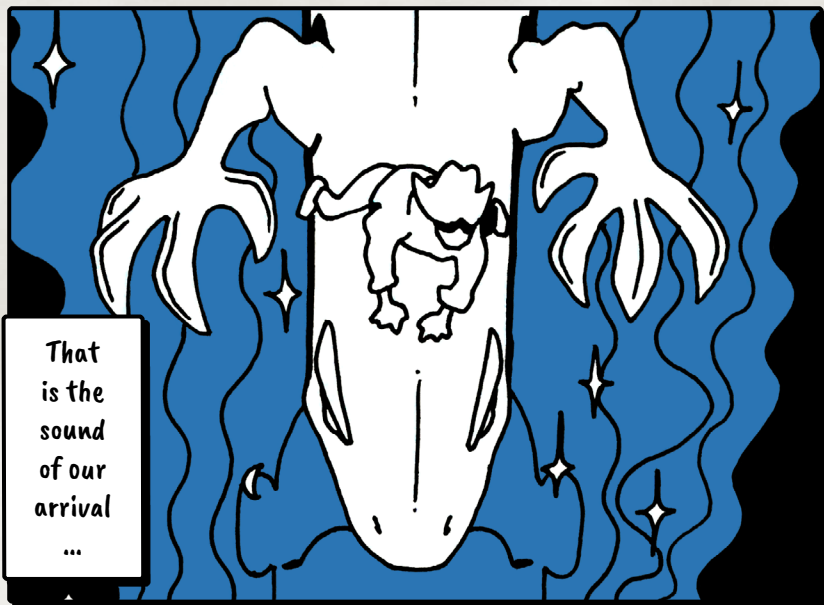


Don't
forget
to check
out
!

-What
is that
sudden
sound of
glass
?



Ghehe-



That
is the
sound
of our
arrival
...

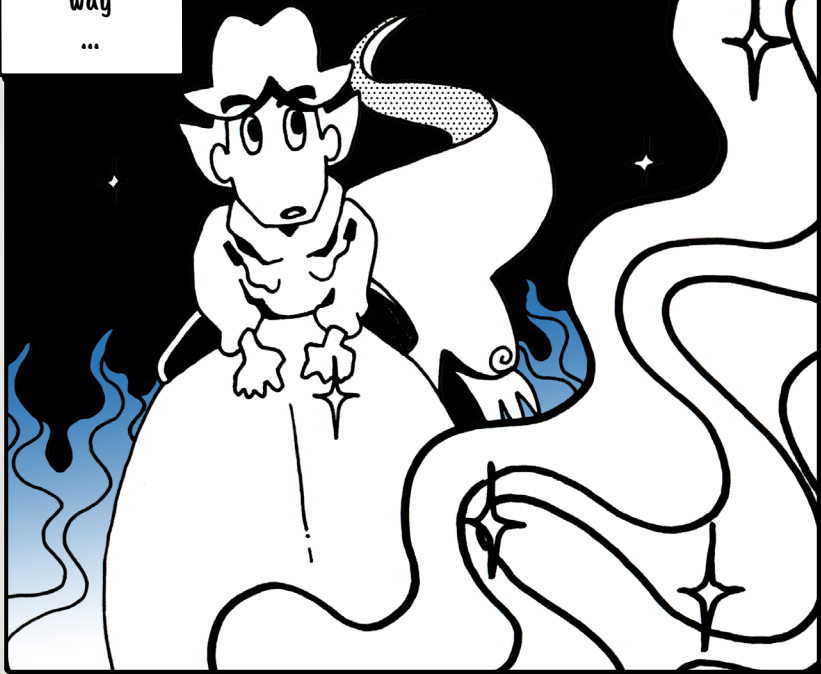


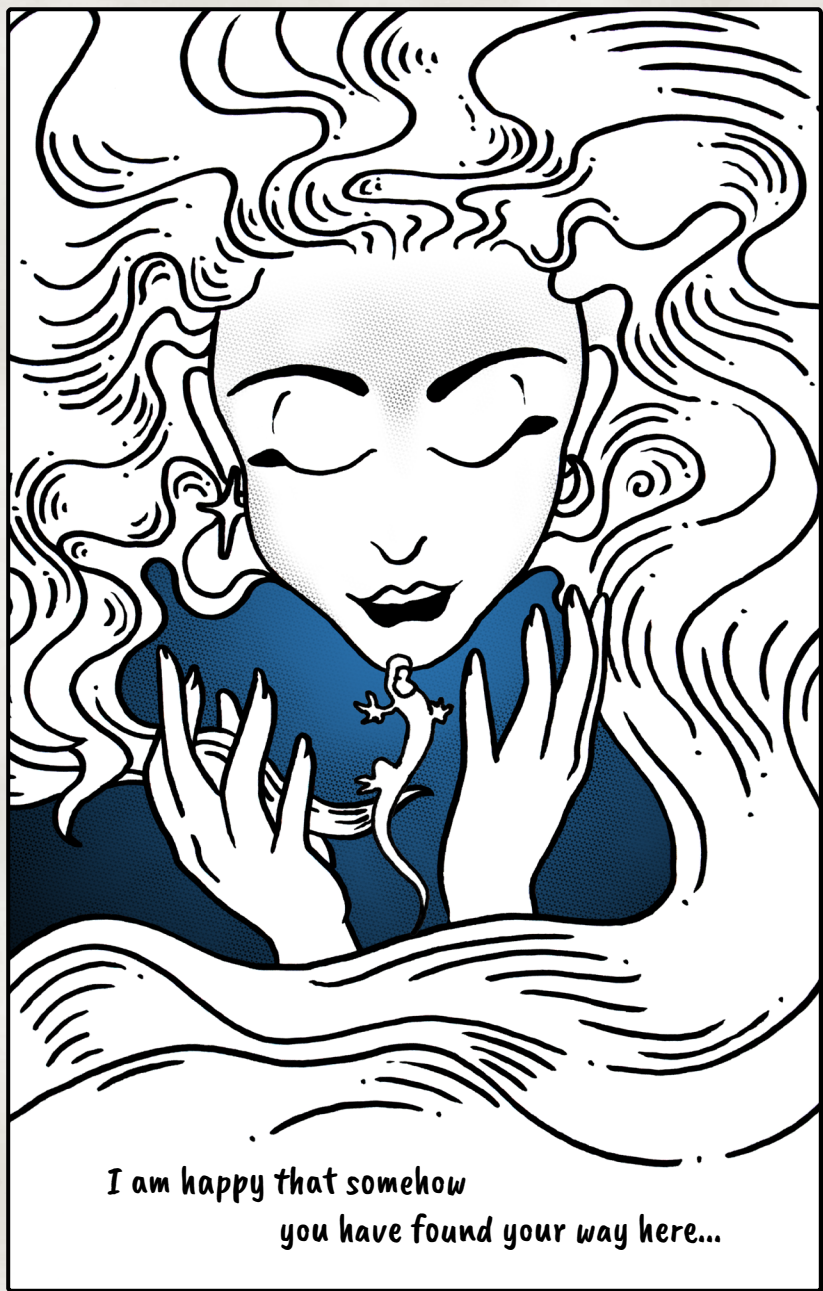
Oh my...

The Lady of
The Night Sky.

You are
truly
fortunate,
Pink!

She must
have
followed
us
all this
way
...

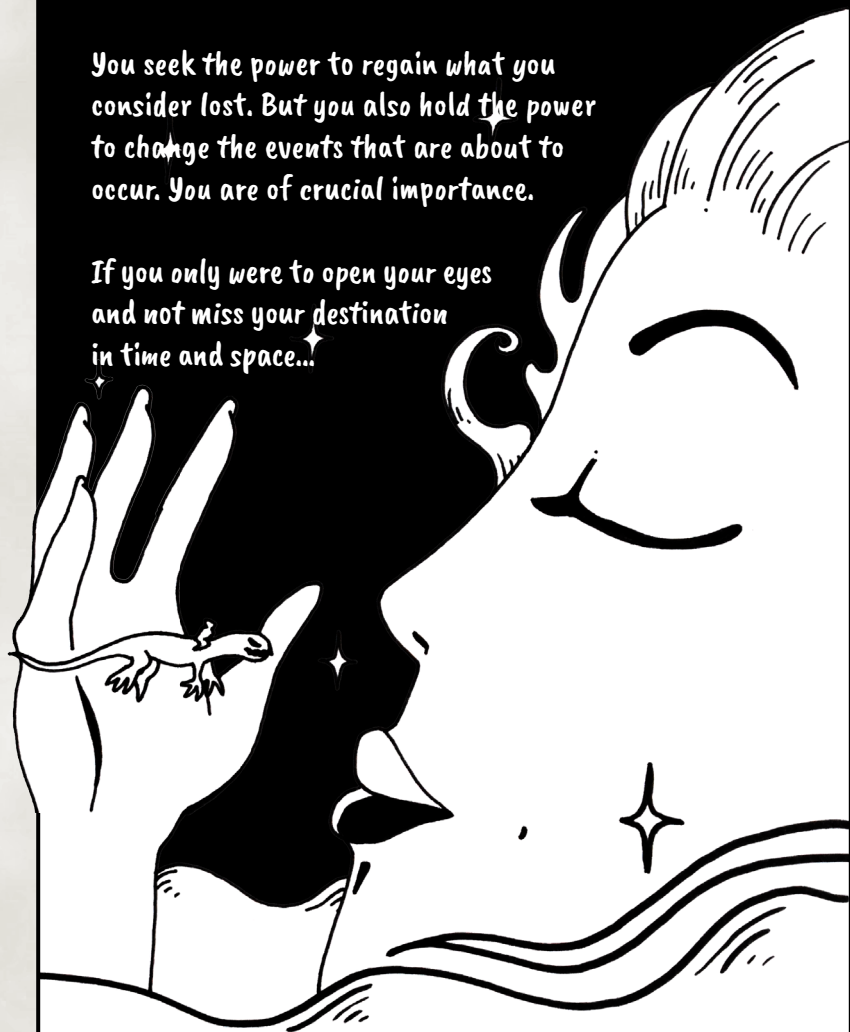




...Your heart fears that you lost your memories of your life & your friends of whom you cannot remember the faces nor names. But that is not what is at stake here.

You seek the power to regain what you consider lost. But you also hold the power to change the events that are about to occur. You are of crucial importance.

If you only were to open your eyes and not miss your destination in time and space...



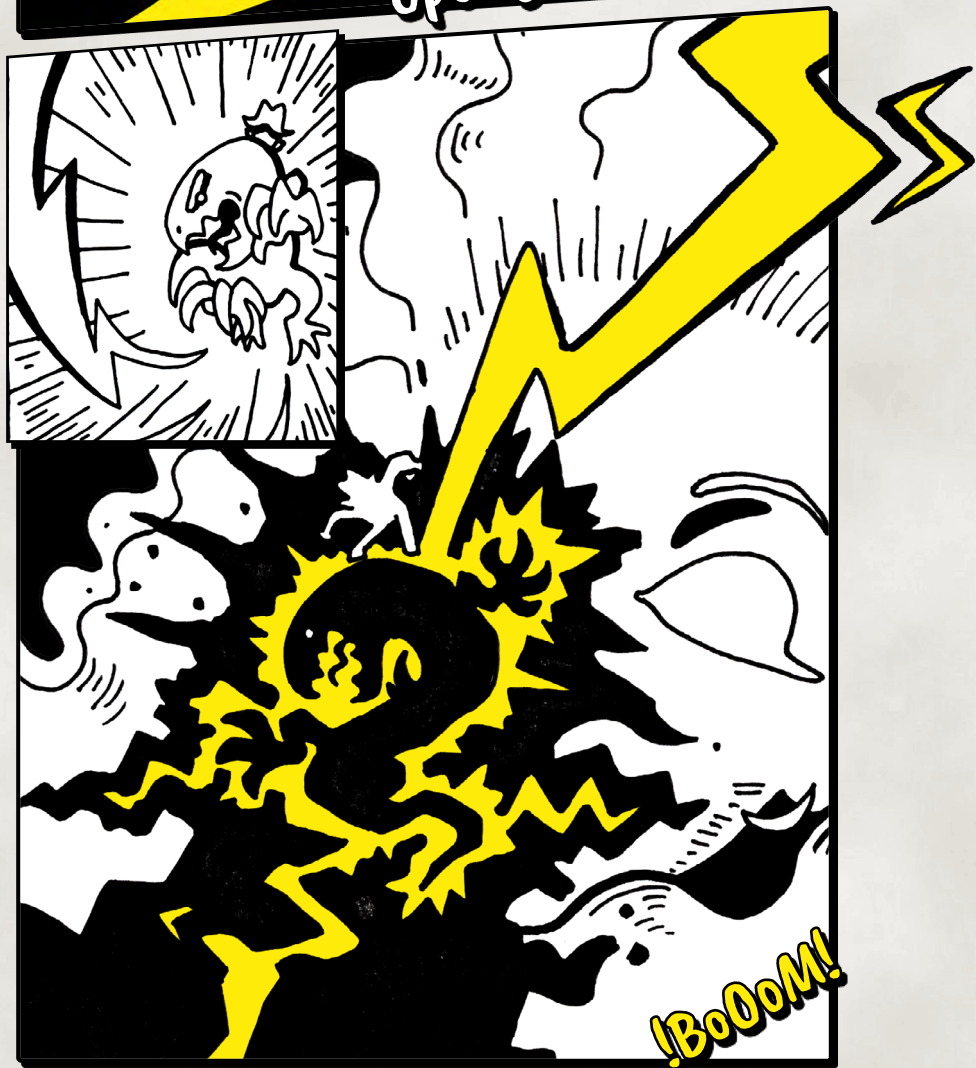
But lady,
is this the
afterlife?

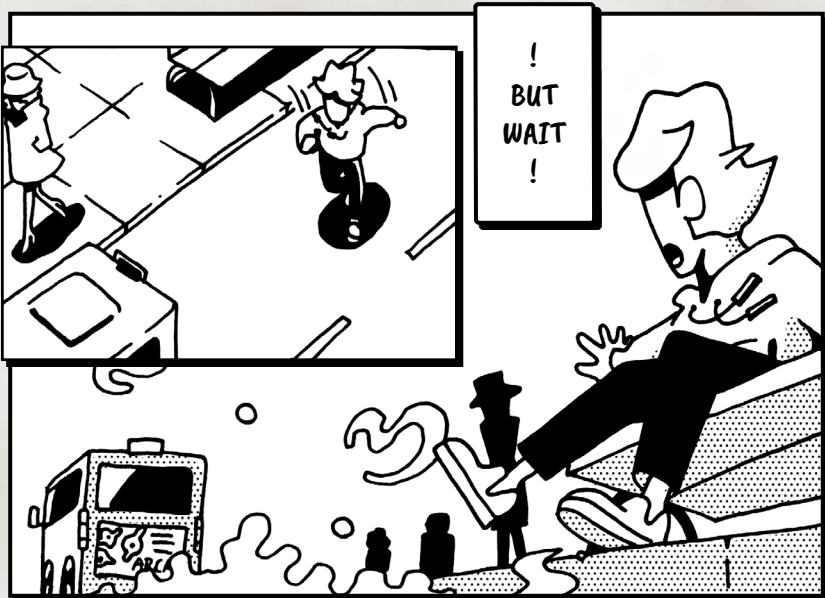
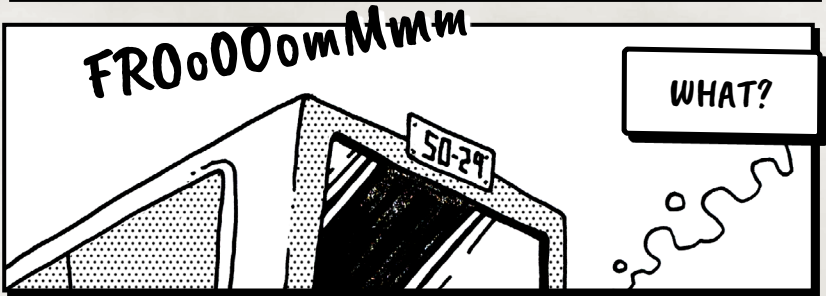
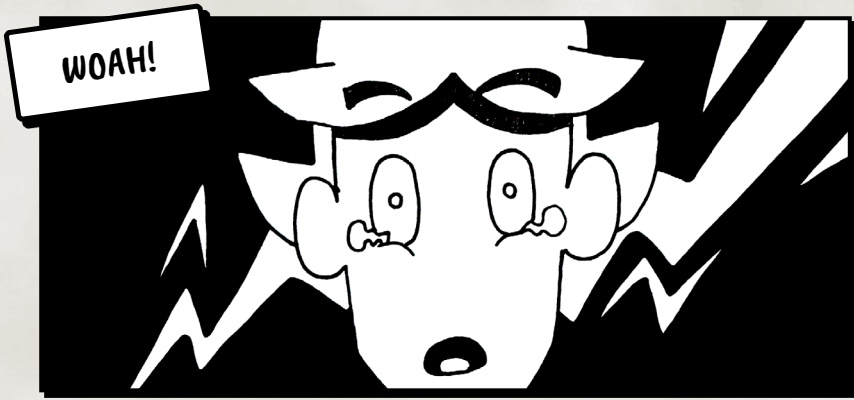
Hehe...
The gift
of change is
with you...

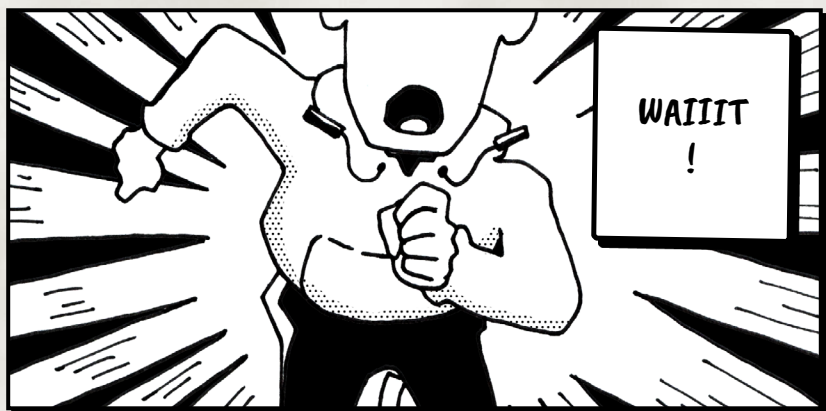
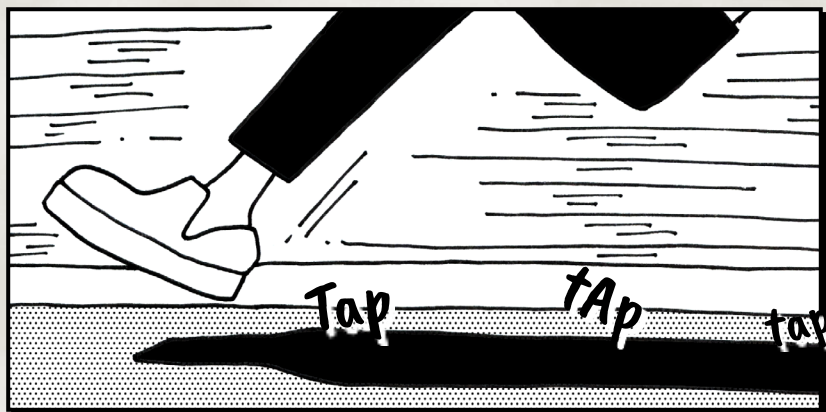


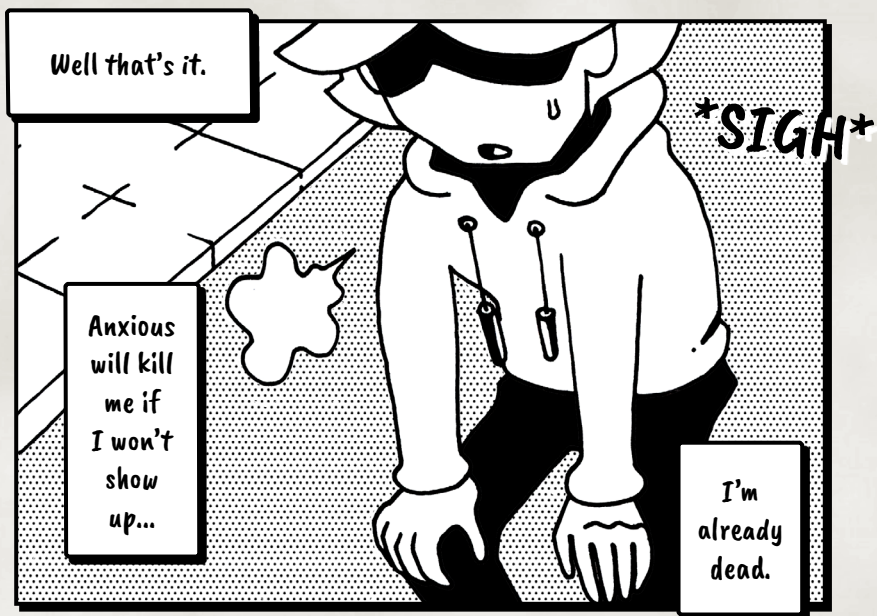
...But if you miss
your destination all
its potential goes to waste.

And the world
which you cannot
remember
shall be bound
to change
forever.





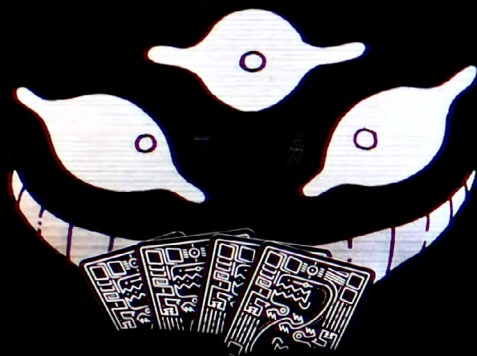






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DRAGON OF THE SHIMMERING



Destroy a 'Combo Dragon' to play this card.



2000

50-26

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AT WWW.MONSTERCLUBCARDS.COM



S H A R E

THE COMIC

S E R I E S

& HELP US GROW



It's FREE so surprise a friend!